

Non-Iris Proofmode for Temporal Logic (WIP)

Jonas Kastberg Hinrichsen

Aalborg University

Elli Anastasiadi

Aalborg University

8. June, Iris Workshop 2026

Slides:



Work in Progress!

Feedback appreciated :)

Temporal Logic Primer

Temporal logic focus on when / if something happens

- ▶ Most typically liveness properties
- ▶ E.g.: If a request is made, a response will eventually happen

Temporal Logic Primer

Temporal logic focus on when / if something happens

- ▶ Most typically liveness properties
- ▶ E.g.: If a request is made, a response will eventually happen

Temporal logic propositions are typically predicates indexed by traces

- ▶ $\text{tProp} \triangleq \text{Trace} \rightarrow \text{Prop}$
- ▶ Where Trace is a maximal labelled trace w.r.t. some LTS

Temporal Logic Primer

Temporal logic focus on when / if something happens

- ▶ Most typically liveness properties
- ▶ E.g.: If a request is made, a response will eventually happen

Temporal logic propositions are typically predicates indexed by traces

- ▶ $\text{tProp} \triangleq \text{Trace} \rightarrow \text{Prop}$
- ▶ Where Trace is a maximal labelled trace w.r.t. some LTS

Most temporal logics are based on modalities, such as

- ▶ Next P ($\bigcirc P$): P holds after 1 step of the trace
- ▶ Globally P ($\square P$): P holds for all suffixes of the trace
- ▶ Eventually P ($\diamond P$): P holds for some suffix of the trace

Temporal Logic Primer

Temporal logic focus on when / if something happens

- ▶ Most typically liveness properties
- ▶ E.g.: If a request is made, a response will eventually happen

Temporal logic propositions are typically predicates indexed by traces

- ▶ $\text{tProp} \triangleq \text{Trace} \rightarrow \text{Prop}$
- ▶ Where Trace is a maximal labelled trace w.r.t. some LTS

Most temporal logics are based on modalities, such as

- ▶ Next P ($\bigcirc P$): P holds after 1 step of the trace
- ▶ Globally P ($\square P$): P holds for all suffixes of the trace
- ▶ Eventually P ($\diamond P$): P holds for some suffix of the trace

For example:

- ▶ $\square(\text{request} \rightarrow \bigcirc \diamond \text{response}) \vdash \diamond \text{request} \rightarrow \bigcirc \diamond \text{response}$

Temporal Logic Primer

Temporal logic focus on when / if something happens

- ▶ Most typically liveness properties
- ▶ E.g.: If a request is made, a response will eventually happen

Temporal logic propositions are typically predicates indexed by traces

- ▶ $\text{tProp} \triangleq \text{Trace} \rightarrow \text{Prop}$
- ▶ Where Trace is a maximal labelled trace w.r.t. some LTS

Most temporal logics are based on modalities, such as

- ▶ Next P ($\bigcirc P$): P holds after 1 step of the trace
- ▶ Globally P ($\square P$): P holds for all suffixes of the trace
- ▶ Eventually P ($\diamond P$): P holds for some suffix of the trace

For example:

- ▶ $\square(\text{request} \rightarrow \bigcirc \diamond \text{response}) \vdash \diamond \text{request} \rightarrow \bigcirc \diamond \text{response}$
- ▶ $\square(P \rightarrow \bigcirc \diamond Q) \vdash \diamond P \rightarrow \bigcirc \diamond Q$

Story Time

The need for mechanisation infrastructure for temporal properties

Three Options

Option 1: Going nuclear

- ▶ Remove “All results have been mechanised in Rocq”
- ▶ Give a paper proof / translation to model checker

Three Options

Option 1: Going nuclear

- ▶ Remove “All results have been mechanised in Rocq”
- ▶ Give a paper proof / translation to model checker

Option 2: Rolling up your sleeves

- ▶ Mechanise proof ad hoc
- ▶ Given a custom trace definition with suite of lemmas
- ▶ Manually threading trace suffixes is a pain

Three Options

Option 1: Going nuclear

- ▶ Remove “All results have been mechanised in Rocq”
- ▶ Give a paper proof / translation to model checker

Option 2: Rolling up your sleeves

- ▶ Mechanise proof ad hoc
- ▶ Given a custom trace definition with suite of lemmas
- ▶ Manually threading trace suffixes is a pain

Option 3: Using existing libraries

- ▶ Browse selection of existing (LTL) libraries
- ▶ Realise they primarily focus on metatheory => not many helper lemmas
- ▶ Requires manually managing proof context

Goal: Mechanisation Infrastructure for Temporal Properties

MoSeL: Modal Separation Logic (Proofmode)

- ▶ “Extensible Modal Framework for Interactive Proofs (in Separation Logic)”
- ▶ Foundation for the Iris Proof Mode

MoSeL: Modal Separation Logic (Proofmode)

- ▶ “Extensible Modal Framework for Interactive Proofs (in Separation Logic)”
- ▶ Foundation for the Iris Proof Mode

Key features

- ▶ Propositional logic à la carte
- ▶ Managed proof context for spatial and persistent propositions
- ▶ Extensible handling of modality-based reasoning

MoSeL: Modal Separation Logic (Proofmode)

- ▶ “Extensible Modal Framework for Interactive Proofs (in Separation Logic)”
- ▶ Foundation for the Iris Proof Mode

Key features

- ▶ Propositional logic à la carte
- ▶ Managed proof context for spatial and persistent propositions
- ▶ Extensible handling of modality-based reasoning

Infrastructure based on modal laws

$$\frac{\text{\(\triangleright\)-MONO} \quad P \vdash Q}{\triangleright P \vdash \triangleright Q}$$

$$\text{\(\triangleright\)-SEP} \quad \triangleright P * \triangleright Q \dashv\vdash \triangleright(P * Q)$$

$$\text{\(\triangleright\)-INTRO} \quad P \vdash \triangleright P$$

MoSeL Demo

Key Idea:
Instantiate (and Extend) MoSeL
for Temporal Logic

Key Challenges

Retrofitting MoSeL infrastructure

- ▶ Enforces unused step-indexing (later) and resources (sep. conjunction)
- ▶ Requires modal law $\text{True} \vdash M \text{ True}$ for any modality M
- ▶ Does not support all conventional modal laws, e.g. those of eventually \diamond

Retrofitting MoSeL infrastructure

- ▶ Enforces unused step-indexing (later) and resources (sep. conjunction)
- ▶ Requires modal law $\text{True} \vdash M \text{True}$ for any modality M
- ▶ Does not support all conventional modal laws, e.g. those of eventually \diamond

Defining “persistently”: $\Box P$

- ▶ Unclear if there is a canonical choice (alike Iris)
- ▶ Intuition is that P holds “independently” (in Iris, without owning anything)
- ▶ Current choice coincides with temporal logic “globally”: $\Box P \triangleq \Box P$
- ▶ Alternative choice is $\Box P \triangleq \lambda_. \forall tr. P tr$

Key Challenges

Retrofitting MoSeL infrastructure

- ▶ Enforces unused step-indexing (later) and resources (sep. conjunction)
- ▶ Requires modal law $\text{True} \vdash M \text{True}$ for any modality M
- ▶ Does not support all conventional modal laws, e.g. those of eventually \diamond

Defining “persistently”: $\Box P$

- ▶ Unclear if there is a canonical choice (alike Iris)
- ▶ Intuition is that P holds “independently” (in Iris, without owning anything)
- ▶ Current choice coincides with temporal logic “globally”: $\Box P \triangleq \Box P$
- ▶ Alternative choice is $\Box P \triangleq \lambda_. \forall tr. P \text{ tr}$

Defining model of traces

- ▶ Infinite vs possibly-infinite maximal traces

Expected Contributions

Temporal logic proofmode

- ▶ Managed proof context in presence of temporal modalities
- ▶ Support for application to concrete labelled transition systems

Expected Contributions

Temporal logic proofmode

- ▶ Managed proof context in presence of temporal modalities
- ▶ Support for application to concrete labelled transition systems

Mechanisation of suite of examples (ideas welcome!)

- ▶ Liveness under fairness
- ▶ Examples requiring (impredicative) quantification

Expected Contributions

Temporal logic proofmode

- ▶ Managed proof context in presence of temporal modalities
- ▶ Support for application to concrete labelled transition systems

Mechanisation of suite of examples (ideas welcome!)

- ▶ Liveness under fairness
- ▶ Examples requiring (impredicative) quantification

Insights into further generalisation of MoSeL (or modal proofmodes in general)

- ▶ Further insights on canonical definition of \Box ?
- ▶ Correspondences to “mitten” proof assistant?

Expected Contributions

Temporal logic proofmode

- ▶ Managed proof context in presence of temporal modalities
- ▶ Support for application to concrete labelled transition systems

Mechanisation of suite of examples (ideas welcome!)

- ▶ Liveness under fairness
- ▶ Examples requiring (impredicative) quantification

Insights into further generalisation of MoSeL (or modal proofmodes in general)

- ▶ Further insights on canonical definition of \Box ?
- ▶ Correspondences to “mitten” proof assistant?

First(?) steps towards temporal separation logic

- ▶ Conceptually stimulating
- ▶ Practically unclear what it even means

Steps Towards a Temporal Logic Proofmode

Trace Logic Foundation

Possibly-infinite maximal traces over a relation $R : S \rightarrow L \rightarrow S \rightarrow \text{Prop}$

- ▶ Trace $\triangleq \langle s \rangle \mid s \xrightarrow{\ell} tr \mid \perp$
- ▶ Bottom element is an absorbing state for terminated traces

Trace Logic Foundation

Possibly-infinite maximal traces over a relation $R : S \rightarrow L \rightarrow S \rightarrow \text{Prop}$

- ▶ Trace $\triangleq \langle s \rangle \mid s \xrightarrow{\ell} tr \mid \perp$
- ▶ Bottom element is an absorbing state for terminated traces

Propositions indexed by traces with expected definitions of standard connectives

- ▶ $P, Q \in \text{tProp} \triangleq \text{Trace} \rightarrow \text{Prop}$
- ▶ $P \vdash Q \triangleq \forall tr. P \ tr \implies Q \ tr$
- ▶ $P \wedge Q \triangleq \lambda tr. P \ tr \wedge Q \ tr$ $P \rightarrow Q \triangleq \lambda tr. P \ tr \rightarrow Q \ tr$

Trace Logic Foundation

Possibly-infinite maximal traces over a relation $R : S \rightarrow L \rightarrow S \rightarrow \text{Prop}$

- ▶ Trace $\triangleq \langle s \rangle \mid s \xrightarrow{\ell} tr \mid \perp$
- ▶ Bottom element is an absorbing state for terminated traces

Propositions indexed by traces with expected definitions of standard connectives

- ▶ $P, Q \in \text{tProp} \triangleq \text{Trace} \rightarrow \text{Prop}$
- ▶ $P \vdash Q \triangleq \forall tr. P \ tr \implies Q \ tr$
- ▶ $P \wedge Q \triangleq \lambda tr. P \ tr \wedge Q \ tr$ $P \rightarrow Q \triangleq \lambda tr. P \ tr \rightarrow Q \ tr$

Let sep. logic connectives coincide with propositional counterparts

- ▶ $P * Q \triangleq P \wedge Q$ $P \multimap Q \triangleq P \rightarrow Q$

Trace Logic Foundation

Possibly-infinite maximal traces over a relation $R : S \rightarrow L \rightarrow S \rightarrow \text{Prop}$

- ▶ Trace $\triangleq \langle s \rangle \mid s \xrightarrow{\ell} tr \mid \perp$
- ▶ Bottom element is an absorbing state for terminated traces

Propositions indexed by traces with expected definitions of standard connectives

- ▶ $P, Q \in \text{tProp} \triangleq \text{Trace} \rightarrow \text{Prop}$
- ▶ $P \vdash Q \triangleq \forall tr. P \ tr \implies Q \ tr$
- ▶ $P \wedge Q \triangleq \lambda tr. P \ tr \wedge Q \ tr$ $P \rightarrow Q \triangleq \lambda tr. P \ tr \rightarrow Q \ tr$

Let sep. logic connectives coincide with propositional counterparts

- ▶ $P * Q \triangleq P \wedge Q$ $P \multimap Q \triangleq P \rightarrow Q$

Let later modality be the identity

- ▶ $\triangleright P \triangleq P$

Trace Logic Foundation

Possibly-infinite maximal traces over a relation $R : S \rightarrow L \rightarrow S \rightarrow \text{Prop}$

- ▶ Trace $\triangleq \langle s \rangle \mid s \xrightarrow{\ell} tr \mid \perp$
- ▶ Bottom element is an absorbing state for terminated traces

Propositions indexed by traces with expected definitions of standard connectives

- ▶ $P, Q \in \text{tProp} \triangleq \text{Trace} \rightarrow \text{Prop}$
- ▶ $P \vdash Q \triangleq \forall tr. P \ tr \implies Q \ tr$
- ▶ $P \wedge Q \triangleq \lambda tr. P \ tr \wedge Q \ tr$ $P \rightarrow Q \triangleq \lambda tr. P \ tr \rightarrow Q \ tr$

Let sep. logic connectives coincide with propositional counterparts

- ▶ $P * Q \triangleq P \wedge Q$ $P \multimap Q \triangleq P \rightarrow Q$

Let later modality be the identity

- ▶ $\triangleright P \triangleq P$

Persistence is defined as globally

- ▶ $\Box P \triangleq \Box P$

Modalities are inductively / coinductively defined with expected semantics

- ▶ Next: $\bigcirc P \equiv \lambda tr. P$ (drop 1 tr)
- ▶ Eventually: $\diamond P \equiv \lambda tr. \exists n. P$ (drop n tr)
- ▶ Globally: $\square P \equiv \lambda tr. \forall n. P$ (drop n tr)

Modalities are inductively / coinductively defined with expected semantics

- ▶ Next: $\bigcirc P \equiv \lambda tr. P$ (drop 1 tr)
- ▶ Eventually: $\diamond P \equiv \lambda tr. \exists n. P$ (drop n tr)
- ▶ Globally: $\square P \equiv \lambda tr. \forall n. P$ (drop n tr)

Possibility of finite traces complicates picture

- ▶ Recall required modal laws: $\text{True} \vdash \bigcirc \text{True}$ and $\text{True} \vdash \square \text{True}$
- ▶ Propositions on successive elements must be defined for singleton trace s
 - ▶ $(\bigcirc P) \langle s \rangle \equiv P \perp$ $(\bigcirc P) \perp \equiv P \perp$ $(\square P) \langle s \rangle \equiv P \langle s \rangle \wedge (\square P) \perp$ $(\square P) \perp \equiv P \perp$
- ▶ Yields crucial modal laws, as $\text{True} \perp$ holds trivially

Modalities are inductively / coinductively defined with expected semantics

- ▶ Next: $\bigcirc P \equiv \lambda tr. P$ (drop 1 tr)
- ▶ Eventually: $\diamond P \equiv \lambda tr. \exists n. P$ (drop n tr)
- ▶ Globally: $\square P \equiv \lambda tr. \forall n. P$ (drop n tr)

Possibility of finite traces complicates picture

- ▶ Recall required modal laws: $\text{True} \vdash \bigcirc \text{True}$ and $\text{True} \vdash \square \text{True}$
- ▶ Propositions on successive elements must be defined for singleton trace s
 - ▶ $(\bigcirc P) \langle s \rangle \equiv P \perp$ $(\bigcirc P) \perp \equiv P \perp$ $(\square P) \langle s \rangle \equiv P \langle s \rangle \wedge (\square P) \perp$ $(\square P) \perp \equiv P \perp$
- ▶ Yields crucial modal laws, as $\text{True} \perp$ holds trivially

Modal laws partially supported by MoSeL infrastructure

Globally (\Box) vs. Iris Persistent ($\Box\cdot$)

\Box -MONO

$$\frac{P \vdash Q}{\Box P \vdash \Box Q}$$

\Box -AND

$$\Box P \wedge \Box Q \dashv\vdash \Box(P \wedge Q)$$

\Box -TAUT

$$\text{True} \vdash \Box \text{True}$$

\Box -EXISTS

$$\Box \exists x. P \not\vdash \exists x. \Box P$$

Globally (\Box) vs. Iris Persistent (\Box)

\Box -MONO

$$\frac{P \vdash Q}{\Box P \vdash \Box Q}$$

\Box -AND

$$\Box P \wedge \Box Q \dashv\vdash \Box(P \wedge Q)$$

\Box -TAUT

$$\text{True} \vdash \Box \text{True}$$

\Box -EXISTS

$$\Box \exists x. P \not\vdash \exists x. \Box P$$

Next (\circ) vs. Iris Later (\triangleright)

\circ -MONO

$$\frac{P \vdash Q}{\circ P \vdash \circ Q}$$

\circ -AND

$$\circ P \wedge \circ Q \dashv\vdash \circ(P \wedge Q)$$

\circ -TAUT

$$\text{True} \vdash \circ \text{True}$$

\circ -INTRO

$$P \not\vdash \circ P$$

Modal Laws

Globally (\Box) vs. Iris Persistent (\Box)

\Box -MONO

$$\frac{P \vdash Q}{\Box P \vdash \Box Q}$$

\Box -AND

$$\Box P \wedge \Box Q \dashv\vdash \Box(P \wedge Q)$$

\Box -TAUT

$$\text{True} \vdash \Box \text{True}$$

\Box -EXISTS

$$\Box \exists x. P \not\vdash \exists x. \Box P$$

Next (\bigcirc) vs. Iris Later (\triangleright)

\bigcirc -MONO

$$\frac{P \vdash Q}{\bigcirc P \vdash \bigcirc Q}$$

\bigcirc -AND

$$\bigcirc P \wedge \bigcirc Q \dashv\vdash \bigcirc(P \wedge Q)$$

\bigcirc -TAUT

$$\text{True} \vdash \bigcirc \text{True}$$

\bigcirc -INTRO

$$P \not\vdash \bigcirc P$$

Eventually (\diamond) vs. Iris Update (\Rightarrow)

\diamond -MONO

$$\frac{P \vdash Q}{\diamond P \vdash \diamond Q}$$

\diamond -IDEMP

$$\diamond P \dashv\vdash \diamond \diamond P$$

\diamond -AND-L

$$\diamond(P \wedge Q) \vdash \diamond P \wedge \diamond Q$$

\diamond -AND-R

$$\diamond P \wedge \diamond Q \not\vdash \diamond(P \wedge Q)$$

Temporal Logic Proofmode Demo

Reflections on Definition of Persistent

Current definition of persistent ($\Box P \triangleq \Box P$) is incompatible with MoSeL

- ▶ MoSeL requires invalid law: $\Box \exists x. P \not\vdash \exists x. \Box P$
- ▶ But law might not be strictly required; mostly used in step-indexing

Reflections on Definition of Persistent

Current definition of persistent ($\Box P \triangleq \Box P$) is incompatible with MoSeL

- ▶ MoSeL requires invalid law: $\Box \exists x. P \not\vdash \exists x. \Box P$
- ▶ But law might not be strictly required; mostly used in step-indexing

Alternative definition ($\Box P \triangleq \lambda_. \forall tr. P tr$) is unsatisfactory

- ▶ Does not let us leverage MoSeL infrastructure for persistent
- ▶ Requires treating \Box as a separate modality
- ▶ Incompatible with current tooling for \Diamond
- ▶ Yields weaker logic-internal fixpoint theorems

More than just Linear Temporal Logic (LTL): Fixpoints

We have least (μ) and greatest (ν) fixpoints for any function monotone in \square

- ▶ This is the case for any MoSeL instantiation

More than just Linear Temporal Logic (LTL): Fixpoints

We have least (μ) and greatest (ν) fixpoints for any function monotone in \square

- ▶ This is the case for any MoSeL instantiation

Standard LTL constructions and more can be derived as follows

- ▶ $\diamond P \triangleq \mu X. P \vee \bigcirc X$
- ▶ $P \cup Q \triangleq \mu X. Q \vee (P \wedge \bigcirc X)$
- ▶ $\hat{\square} P \triangleq \nu X. P \wedge \bigcirc X$
- ▶ $\text{every_other } P \triangleq \nu X. P \wedge \bigcirc \bigcirc X$

More than just Linear Temporal Logic (LTL): Fixpoints

We have least (μ) and greatest (ν) fixpoints for any function monotone in \square

- ▶ This is the case for any MoSeL instantiation

Standard LTL constructions and more can be derived as follows

- ▶ $\diamond P \triangleq \mu X. P \vee \bigcirc X$
- ▶ $P \cup Q \triangleq \mu X. Q \vee (P \wedge \bigcirc X)$
- ▶ $\hat{\square} P \triangleq \nu X. P \wedge \bigcirc X$
- ▶ $\text{every_other } P \triangleq \nu X. P \wedge \bigcirc \bigcirc X$

Monotonicity of the above w.r.t. arise from monotonicity of \bigcirc in \square (as $\square \triangleq \square$):

- ▶ $\square(P \rightarrow Q) \vdash \bigcirc P \rightarrow \bigcirc Q$

More than just Linear Temporal Logic (LTL): Fixpoints

We have least (μ) and greatest (ν) fixpoints for any function monotone in \square

- ▶ This is the case for any MoSeL instantiation

Standard LTL constructions and more can be derived as follows

- ▶ $\diamond P \triangleq \mu X. P \vee \bigcirc X$
- ▶ $P \cup Q \triangleq \mu X. Q \vee (P \wedge \bigcirc X)$
- ▶ $\hat{\square} P \triangleq \nu X. P \wedge \bigcirc X$
- ▶ $\text{every_other } P \triangleq \nu X. P \wedge \bigcirc \bigcirc X$

Monotonicity of the above w.r.t. arise from monotonicity of \bigcirc in \square (as $\square \triangleq \square$):

- ▶ $\square(P \rightarrow Q) \vdash \bigcirc P \rightarrow \bigcirc Q$

Fixpoint theorems inherit choice of \square

- ▶ Theorem: $\square((P \vee \bigcirc Q) \rightarrow Q) \vdash \diamond P \rightarrow Q$
- ▶ Stronger \square : more fixpoints, weaker theorems (e.g. $\square P \triangleq \forall tr. P \text{ tr}$)
- ▶ Weaker \square : less fixpoints, stronger theorems (e.g. $\square P \triangleq \square P$)

More than just Linear Temporal Logic (LTL): Quantifiers

Temporal logic does not usually have impredicative quantification

▶ $\forall x. P$ $\exists x. P$

More than just Linear Temporal Logic (LTL): Quantifiers

Temporal logic does not usually have impredicative quantification

▶ $\forall x. P \quad \exists x. P$

Working in Rocq (and MoSeL), we get these for free

▶ $\forall x. P \triangleq \lambda tr. \forall x. P \ tr \quad \exists x. P \triangleq \lambda tr. \exists x. P \ tr$

More than just Linear Temporal Logic (LTL): Quantifiers

Temporal logic does not usually have impredicative quantification

▶ $\forall x. P \quad \exists x. P$

Working in Rocq (and MoSeL), we get these for free

▶ $\forall x. P \triangleq \lambda tr. \forall x. P \ tr \quad \exists x. P \triangleq \lambda tr. \exists x. P \ tr$

But unclear if there is a good use case for this

- ▶ Iris-style abstract predicate use case seem to be about abstracting permissions
- ▶ We have yet to come up with a good example
- ▶ Ideas welcome :)!

To Conclude

We Need Help!

Settling on a definition of persistent

- ▶ Current definition **incompatible** with required law: $\Box \exists x. P \not\vdash \exists x. \Box P$

Motivating / killer examples? Preferably using:

- ▶ Impredicative quantifiers
- ▶ Custom fixpoints

We Need Help!

Settling on a definition of persistent

- ▶ Current definition **incompatible** with required law: $\Box \exists x. P \not\vdash \exists x. \Box P$

Motivating / killer examples? Preferably using:

- ▶ Impredicative quantifiers
- ▶ Custom fixpoints

Eyeing opportunities

- ▶ Step-indexing?
- ▶ Separation logic resources?
- ▶ Further generalisation of MoSeL modality infrastructure?

We Need Help!

Settling on a definition of persistent

- ▶ Current definition **incompatible** with required law: $\Box \exists x. P \not\vdash \exists x. \Box P$

Motivating / killer examples? Preferably using:

- ▶ Impredicative quantifiers
- ▶ Custom fixpoints

Eyeing opportunities

- ▶ Step-indexing?
- ▶ Separation logic resources?
- ▶ Further generalisation of MoSeL modality infrastructure?

So far mostly an engineering project..

- ▶ Experiences in pitching proofmode projects appreciated

MoSeL seems mature enough to handle new domain logics

- ▶ Relatively easy to instantiate
- ▶ Framework can handle functionality beyond original intent
- ▶ Albeit some creativity is required

MoSeL seems mature enough to handle new domain logics

- ▶ Relatively easy to instantiate
- ▶ Framework can handle functionality beyond original intent
- ▶ Albeit some creativity is required

Modal temporal logic has correspondences to Iris-style reasoning

- ▶ Foundations in similar modal laws
- ▶ Albeit with key distinctions

$\vdash \square(\textit{Question} \rightarrow \diamond \textit{Answer})$

Rocq code available at:

