

Multris:

Functional Verification of Multiparty Message Passing in Separation Logic

Jonas Kastberg Hinrichsen

Aarhus University

Jules Jacobs

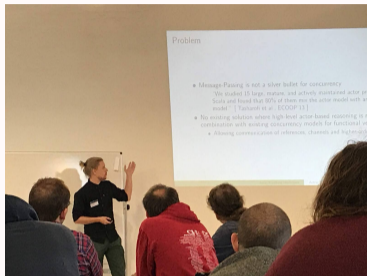
Cornell University

Robbert Krebbers

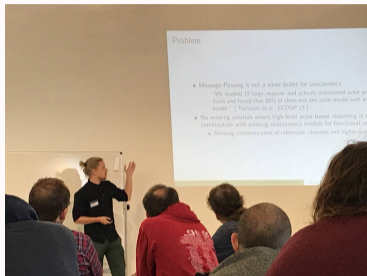
Radboud University
Nijmegen

Jesper Bengtson Daniël Louwring Léon Gondelman
Mário Pereira Amin Timany Lars Birkedal

Me, Actris, and The Iris Workshop

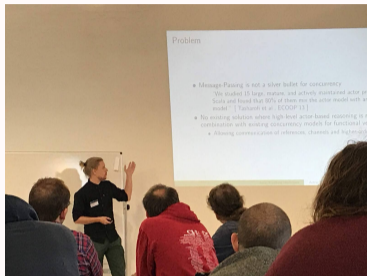


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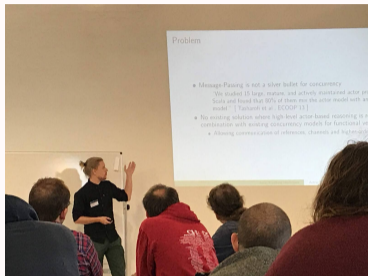
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[CPP'21] Semantic Session Types

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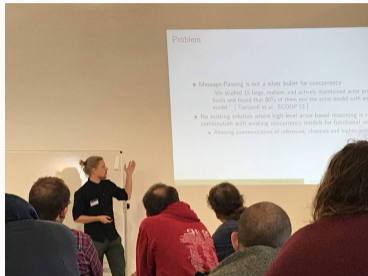


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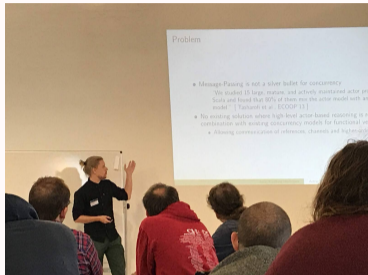
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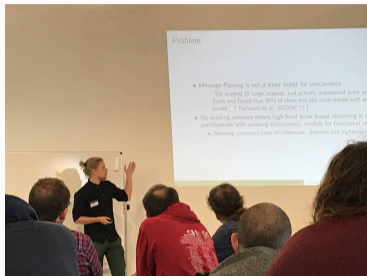
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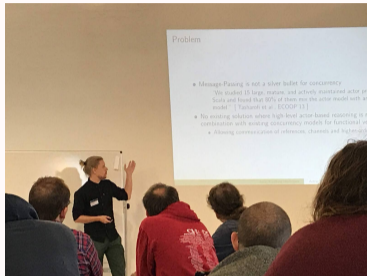
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[POPL'24] LinearActris

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Future work

- Semantic model of Session Types via logical relations

$$\begin{aligned} [-] &: \tau \rightarrow \text{Val} \rightarrow \text{iProp} \\ [N] &\triangleq \lambda v. \exists n \in \mathbb{N}. v = n \\ [st] &\triangleq ??? \end{aligned}$$

- Multi-party Dependent Separation Protocols (Based on [Honda et al., POPL'08])
- Linearity of channels through Iron
 - Preventing dropping of channel obligation
- Communication between distributed systems

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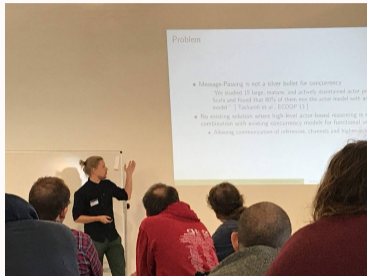
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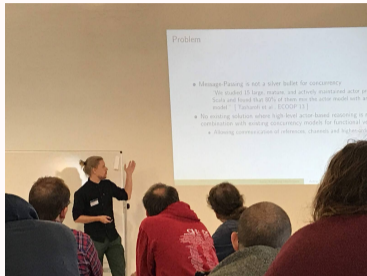
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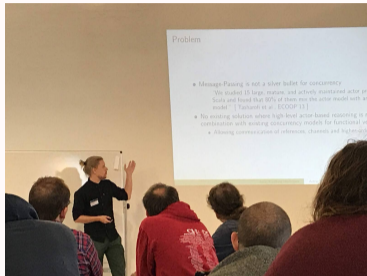
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Jonas Kastberg Hinrichsen

Actris: Session-Type Based Reasoning in Separation Logic

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Multris = Multiparty Actris



Actris = Verification system for message passing in Iris

Well-structured approach to writing concurrent (/distributed) programs

- ▶ Individual components behave as individual actors
- ▶ Actors interact based on predetermined global protocol
- ▶ We consider reliable channels: Messages are never duplicated or reordered

Message Passing

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But what about multiparty message passing?

Multiparty Message Passing

Multiparty message passing

- ▶ Message passing with dependent interactions between multiple actors

Multiparty Message Passing

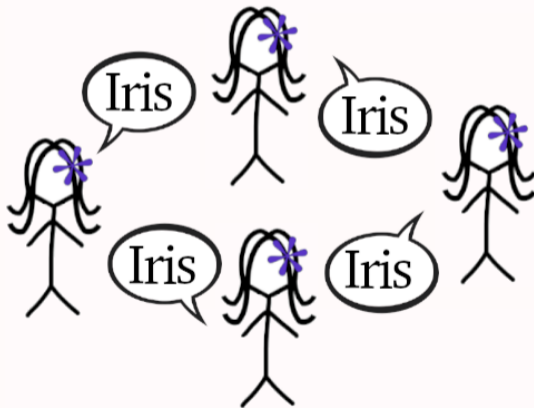
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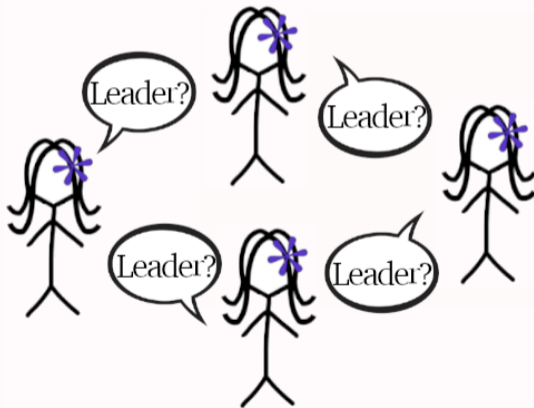
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- ▶ Multiple unsound results in the literature

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Idea: Modify Actris to support multiparty message passing

- ▶ Inheriting verification alongside other programming mechanisms
- ▶ Inheriting foundationally proven soundness theorem (via Iris)

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Scope: Synchronous message passing in shared memory

- ▶ Synchronous: Sender and receiver block until exchange
- ▶ Shared memory: Channels implemented via references in ML-like language

Multiparty Message Passing in Shared Memory

Multiparty channels in shared memory:

- new_chan(n)** Creates a multiparty channel with n parties, returning a tuple $(c_0, \dots, c_{(n-1)})$ of endpoints
- $c_i[j].\mathbf{send}(v)$ Sends a value v via endpoint c_i to party j (synchronously)
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Example Program: Roundtrip

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let  $(c_0, c_1, c_2) = \mathbf{new\_chan}(3)$  in  
fork {let  $x = c_1[0].\mathbf{recv}()$  in  $c_1[2].\mathbf{send}(x + 1)$ } ;  
fork {let  $x = c_2[1].\mathbf{recv}()$  in  $c_2[0].\mathbf{send}(x + 1)$ } ;  
 $c_0[1].\mathbf{send}(40)$ ; let  $x = c_0[2].\mathbf{recv}()$  in assert $(x = 42)$ 
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Safety and Functional Correctness

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c ₀ : ![1]Z. ?[2]Z. end c ₁ : ?[0]Z. ![2]Z. end c ₂ : ?[1]Z. ![0]Z. end	???

! is send, ? is receive

Prior Work: Binary protocols

- ▶ **Session Types:** $!Z. ?Z. \mathbf{end}$
- ▶ **Actris protocols:** $!\langle 40 \rangle. ?\langle 42 \rangle. \mathbf{end}$

Key Idea

Prior Work: Binary protocols

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Key Idea: Define and prove consistency via separation logic!

Multiparty Actris protocols

- ▶ Rich specification language for describing multiparty message passing
- ▶ Protocol consistency defined and proven in separation logic

Foundational functional verification via Multris

- ▶ Program logic for verifying multiparty message passing in Iris
- ▶ Support for language-parametric instantiation of Multiparty Actris

Verification of suite of multiparty programs

- ▶ Increasingly intricate variations of the roundtrip program
- ▶ Chang and Roberts ring leader election algorithm

Full mechanisation in Coq

- ▶ With tactic support for channels primitives and protocol consistency

Roadmap of this talk

Tour of Multiparty Actris

- ▶ Multiparty dependent separation protocols and protocol consistency
- ▶ Program logic rules
- ▶ Verification of suite of roundtrip variations

Verification of Chang and Roberts ring leader election algorithm

- ▶ Overview of algorithm
- ▶ Ring leader election protocol
- ▶ Verification of algorithm

Language-parametricity of Multiparty Actris

- ▶ Multiparty Actris ghost theory

Conclusion and Future Work

Tour of Multiparty Actris

Roundtrip Example

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c0[1].send(40); let x = c0[2].recv() in assert(x = 42)
```

Goal: Prove crash-freedom (safety) and verify asserts (functional correctness)

Channel endpoint ownership: $c \rightsquigarrow p$

Multiparty Actris

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Rules:

HT-SEND

$\{c \rightsquigarrow ![i] (\vec{x} : \vec{\tau}) \langle v \rangle . p\} c[i].\mathbf{send}(v[\vec{t}/\vec{x}]) \{c \rightsquigarrow p[\vec{t}/\vec{x}]\}$

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HT-RECV

$$\{c \rightsquigarrow ?[i] (\vec{x} : \vec{\tau}) \langle v \rangle . p\} c[i].\mathbf{recv}() \{w. \exists \vec{t}. w = v[\vec{t}/\vec{x}] * c \rightsquigarrow p[\vec{t}/\vec{x}]\}$$

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HT-NEW

$$\{\mathbf{CONSISTENT} \vec{p} * |\vec{p}| = n + 1\} \mathbf{new_chan}(|\vec{p}|) \{(c_0, \dots, c_n). c_0 \rightsquigarrow \vec{p}_0 * \dots * c_n \rightsquigarrow \vec{p}_n\}$$

Protocol Consistency

For any synchronised exchange from i to j , given the binders of i , we must:

1. Instantiate the binders of j
2. Prove equality of exchanged values
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Repeat until no more synchronised exchanges exist.

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$$\frac{(\forall i, j. \text{semantic_dual } \vec{\rho} i j)}{\text{CONSISTENT } \vec{\rho}}^*$$
$$\frac{\vec{\rho}_i = ![j] (x_1 : \tau_1) \langle v_1 \rangle. p_1 \quad * \quad \vec{\rho}_j = ?[i] (x_2 : \tau_2) \langle v_2 \rangle. p_2 \quad *}{\forall x_1 : \tau_1. \exists x_2 : \tau_2. v_1 = v_2 \quad * \quad \triangleright (\text{CONSISTENT } (\vec{\rho}[i := p_1][j := p_2]))}^* \text{semantic_dual } \vec{\rho} i j$$

Protocol Consistency - Example

Protocol consistency example:

$$\vec{p}_0 := ![1] (x : \mathbb{Z}) \langle x \rangle. ?[2] \langle x + 2 \rangle. \mathbf{end}$$
$$\vec{p}_1 := ?[0] (x : \mathbb{Z}) \langle x \rangle. ![2] \langle x + 1 \rangle. \mathbf{end}$$
$$\vec{p}_2 := ?[1] (x : \mathbb{Z}) \langle x \rangle. ![0] \langle x + 1 \rangle. \mathbf{end}$$

Protocol consistency:

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Roundtrip Example - Verified

Roundtrip program:

```
let (c0, c1, c2) = new_chan(3) in  
fork {let x = c1[0].recv() in c1[2].send(x + 1)} ;  
fork {let x = c2[1].recv() in c2[0].send(x + 1)} ;  
c0[1].send(40); let x = c0[2].recv() in assert(x = 42)
```

Protocols:

```
c0  $\rightsquigarrow$  ![1] (x :  $\mathbb{Z}$ ) <x>. ?[2] <x + 2>. end  
c1  $\rightsquigarrow$  ?[0] (x :  $\mathbb{Z}$ ) <x>. ![2] <x + 1>. end  
c2  $\rightsquigarrow$  ?[1] (x :  $\mathbb{Z}$ ) <x>. ![0] <x + 1>. end
```

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```

Protocols:

$$\begin{aligned} c_0 &\rightsquigarrow ![1] (x : \mathbb{Z}) \langle x \rangle. ?[2] \langle x + 2 \rangle. \mathbf{end} \\ c_1 &\rightsquigarrow ?[0] (x : \mathbb{Z}) \langle x \rangle. ![2] \langle x + 1 \rangle. \mathbf{end} \\ c_2 &\rightsquigarrow ?[1] (x : \mathbb{Z}) \langle x \rangle. ![0] \langle x + 1 \rangle. \mathbf{end} \end{aligned}$$

Verified Safety!

Roundtrip Reference Example

Roundtrip reference program:

```
let (c0, c1, c2) = new_chan(3) in  
fork {let ℓ = c1[0].recv() in ℓ ← (!ℓ + 1); c1[2].send(ℓ)} ;  
fork {let ℓ = c2[1].recv() in ℓ ← (!ℓ + 1); c2[0].send()} ;  
let ℓ = ref 40 in c0[1].send(ℓ); c0[2].recv(); let x = !ℓ in assert(x = 42)
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Goal: Prove crash-freedom (safety) and verify asserts (functional correctness)

Multiparty Actris with Resources

Protocols: $![i] (\vec{x} : \vec{\tau}) \langle v \rangle \{P\}.p \mid ?[i] (\vec{x} : \vec{\tau}) \langle v \rangle \{P\}.p$

Example: $![1] (\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{\ell \mapsto x\}. ?[2] \langle () \rangle \{\ell \mapsto (x + 2)\}.\text{end}$

Rules:

HT-SEND

$$\{c \multimap ![i] (\vec{x} : \vec{\tau}) \langle v \rangle \{P\}.p * P[\vec{t}/\vec{x}]\} c[i].\text{send}(v[\vec{t}/\vec{x}]) \{c \multimap p[\vec{t}/\vec{x}]\}$$

HT-RECV

$$\{c \multimap ?[i] (\vec{x} : \vec{\tau}) \langle v \rangle \{P\}.p\} c[i].\text{recv}() \{w. \exists \vec{t}. w = v[\vec{t}/\vec{x}] * c \multimap p[\vec{t}/\vec{x}] * P[\vec{t}/\vec{x}]\}$$

HT-NEW

$$\{\text{CONSISTENT } \vec{p} * |\vec{p}| = n + 1\} \text{new_chan}(|\vec{p}|) \{(c_0, \dots, c_n). c_0 \multimap \vec{p}_0 * \dots * c_n \multimap \vec{p}_n\}$$

Protocol Consistency with Resources

For any synchronised exchange from i to j , given the binders and resources of i :

1. Instantiate the binders of j
2. Prove equality of exchanged values and the resources of j
3. Prove protocol consistency where i and j are updated to their respective tails

Repeat until no more synchronised exchanges exist.

$$\frac{(\forall i, j. \text{semantic_dual } \vec{p} \ i \ j)}{\text{CONSISTENT } \vec{p}}^*$$
$$\frac{\forall \vec{x}_1 : \vec{\tau}_1. P_1 \ * \ \exists \vec{x}_2 : \vec{\tau}_2. v_1 = v_2 \ * \ P_2 \ * \ \triangleright (\text{CONSISTENT } (\vec{p}[i := p_1][j := p_2]))}{\text{semantic_dual } \vec{p} \ i \ j}^*$$

Protocol Consistency with Resources - Example

Protocol consistency example:

$$\vec{p}_0 := ![1] (l : \text{Loc}, x : \mathbb{Z}) \langle l \rangle \{l \mapsto x\}. ?[2] \langle () \rangle \{l \mapsto (x + 2)\}. \text{end}$$
$$\vec{p}_1 := ?[0] (l : \text{Loc}, x : \mathbb{Z}) \langle l \rangle \{l \mapsto x\}. ![2] \langle l \rangle \{l \mapsto (x + 1)\}. \text{end}$$
$$\vec{p}_2 := ?[1] (l : \text{Loc}, x : \mathbb{Z}) \langle l \rangle \{l \mapsto x\}. ![0] \langle () \rangle \{l \mapsto (x + 1)\}. \text{end}$$

Protocol consistency:

$$\frac{(\forall i, j. \text{semantic_dual } \vec{p} \ i \ j)}{\text{CONSISTENT } \vec{p}}^*$$

$$\frac{\vec{p}_i = ![j] (\vec{x}_1 : \vec{\tau}_1) \langle v_1 \rangle \{P_1\}. p_1 \ * \ \vec{p}_j = ?[i] (\vec{x}_2 : \vec{\tau}_2) \langle v_2 \rangle \{P_2\}. p_2 \ * \ \forall \vec{x}_1 : \vec{\tau}_1. P_1 \ * \ \exists \vec{x}_2 : \vec{\tau}_2. v_1 = v_2 \ * \ P_2 \ * \ \triangleright (\text{CONSISTENT } (\vec{p}[i := p_1][j := p_2]))}{\text{semantic_dual } \vec{p} \ i \ j}^*$$

Roundtrip Reference Example - Verified

Roundtrip reference program:

```
let (c0, c1, c2) = new_chan(3) in  
fork {let ℓ = c1[0].recv() in ℓ ← (!ℓ + 1); c1[2].send(ℓ)} ;  
fork {let ℓ = c2[1].recv() in ℓ ← (!ℓ + 1); c2[0].send()} ;  
let ℓ = ref 40 in c0[1].send(ℓ); c0[2].recv(); let x = !ℓ in assert(x = 42)
```

Protocols:

$$\begin{aligned} c_0 &\rightsquigarrow ! [1] (\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ? [2] \langle () \rangle \{ \ell \mapsto (x + 2) \}. \text{end} \\ c_1 &\rightsquigarrow ? [0] (\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ! [2] \langle \ell \rangle \{ \ell \mapsto (x + 1) \}. \text{end} \\ c_2 &\rightsquigarrow ? [1] (\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ! [0] \langle () \rangle \{ \ell \mapsto (x + 1) \}. \text{end} \end{aligned}$$

Protocol Consistency - Recursion

Protocols are contractive in the tail:

$$\mu rec. ! [1] (l : \text{Loc}, x : \mathbb{Z}) \langle l \rangle \{l \mapsto x\}. ? [2] \langle () \rangle \{l \mapsto (x + 2)\}. rec$$

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Protocols:

$$\vec{p}_0 = \mu\text{rec}. ![1] (\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?[2] \langle () \rangle \{ \ell \mapsto (x + 2) \}. \text{rec}$$

$$\vec{p}_1 = \mu\text{rec}. ?[0] (\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ![2] \langle \ell \rangle \{ \ell \mapsto (x + 1) \}. \text{rec}$$

$$\vec{p}_2 = \mu\text{rec}. ?[1] (\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ![0] \langle () \rangle \{ \ell \mapsto (x + 1) \}. \text{rec}$$

Recursion via Löb induction \triangleright :

$$\frac{\vec{p}_i = ![j] (\vec{x}_1 : \vec{\tau}_1) \langle v_1 \rangle \{ P_1 \}. p_1 * \vec{p}_j = ?[i] (\vec{x}_2 : \vec{\tau}_2) \langle v_2 \rangle \{ P_2 \}. p_2 * \forall \vec{x}_1 : \vec{\tau}_1. P_1 * \exists \vec{x}_2 : \vec{\tau}_2. v_1 = v_2 * P_2 * \triangleright (\text{CONSISTENT } (\vec{p}[i := p_1][j := p_2]))}{\text{semantic_dual } \vec{p} i j} *$$

Protocol Consistency - Framing

Consider the replacement of process 1 with a forwarder:

```
let  $v = c_1[0].\text{recv}()$  in  $c_1[1].\text{send}(v)$ 
```

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$$\vec{p}_0 = \mu\mathit{rec}. ![1] (\ell : \mathit{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ?[2] \langle () \rangle \{ \ell \mapsto (x + 1) \}. \mathit{rec}$$
$$\vec{p}_1 = \mu\mathit{rec}. ?[0] (v : \mathit{Val}) \langle v \rangle. ![2] \langle v \rangle. \mathit{rec}$$
$$\vec{p}_2 = \mu\mathit{rec}. ?[1] (\ell : \mathit{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ![0] \langle () \rangle \{ \ell \mapsto (x + 1) \}. \mathit{rec}$$

Protocol consistency owns resources while in transit:

$$\frac{\vec{p}_i = ![j] (\vec{x}_1 : \vec{\tau}_1) \langle v_1 \rangle \{ P_1 \}. p_1 * \vec{p}_j = ?[i] (\vec{x}_2 : \vec{\tau}_2) \langle v_2 \rangle \{ P_2 \}. p_2 * \forall \vec{x}_1 : \vec{\tau}_1. P_1 * \exists \vec{x}_2 : \vec{\tau}_2. v_1 = v_2 * P_2 * \triangleright (\mathit{CONSISTENT} (\vec{p}[i := p_1][j := p_2]))}{\mathit{semantic_dual } \vec{p} i j}^*$$

Protocol Consistency - Branching

Consider the extension of process 1 with a rerouter:

```
let (v, b) = c1[0].recv() in c1[if b then 2 else 3].send(v)
```

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Protocols:

$$\begin{aligned}\vec{p}_0 &= \mu rec. ![1] (\ell : \text{Loc}, x : \mathbb{Z}, b : \mathbb{B}) \langle (\ell, b) \rangle \{ \ell \mapsto x \}. \\ &\quad ?[\text{if } b \text{ then } 2 \text{ else } 3] \langle () \rangle \{ \ell \mapsto (x + 1) \}. rec \\ \vec{p}_1 &= \mu rec. ?[0] (v : \text{Val}, b : \mathbb{B}) \langle (v, b) \rangle. ![\text{if } b \text{ then } 2 \text{ else } 3] \langle v \rangle. rec \\ \vec{p}_2, \vec{p}_3 &= \mu rec. ?[1] (\ell : \text{Loc}, x : \mathbb{Z}) \langle \ell \rangle \{ \ell \mapsto x \}. ![0] \langle () \rangle \{ \ell \mapsto (x + 1) \}. rec\end{aligned}$$

We can do case analysis on the binders:

$$\frac{\vec{p}_i = ![j] (\vec{x}_1 : \vec{\tau}_1) \langle v_1 \rangle \{ P_1 \}. p_1 * \vec{p}_j = ?[i] (\vec{x}_2 : \vec{\tau}_2) \langle v_2 \rangle \{ P_2 \}. p_2 * \forall \vec{x}_1 : \vec{\tau}_1. P_1 * \exists \vec{x}_2 : \vec{\tau}_2. v_1 = v_2 * P_2 * \triangleright (\text{CONSISTENT } (\vec{p}[i := p_1][j := p_2]))}{\text{semantic_dual } \vec{p} i j}^*$$

Benchmark: Chang and Roberts Ring Leader Election

Leader Election

Consider n uniquely identifiable actors in a network

Leader election is an algorithm that upon satisfies:

- ▶ **Uniqueness:** There is exactly one actor that considers itself as leader
- ▶ **Agreement:** All other actors know who the leader is
- ▶ **Termination:** The algorithm finishes in finite time*

Goal: Prove **uniqueness** and **agreement**

Observation: We prove partial correctness so **termination** is out of scope

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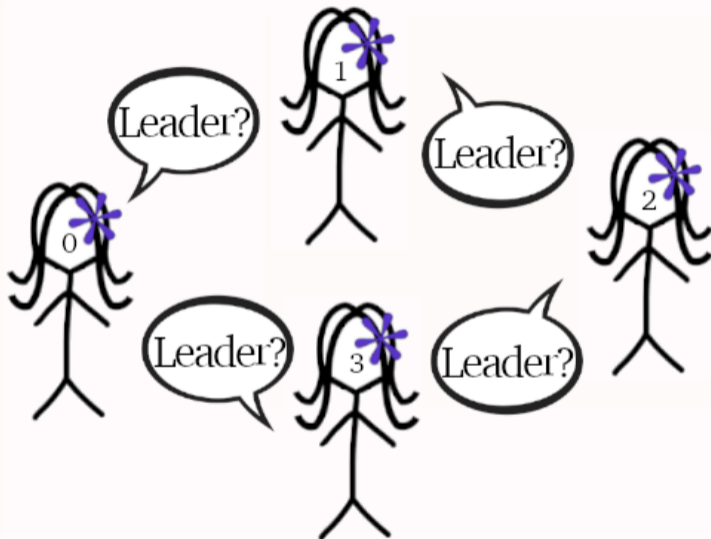
Goal: Prove **uniqueness** and **agreement**

Observation: We prove partial correctness so **termination** is out of scope

We lift the properties to functional correctness as:

- ▶ **Uniqueness:** The leader can proceed with elevated permissions (resources)
- ▶ **Agreement:** Participants following interaction can depend on knowing leader

Chang and Roberts Ring Leader Election - Overview



Chang and Roberts Ring Leader Election - Algorithm

Consider n actors, with unique id's, arranged in a ring

- ▶ Ex1: $0 \rightarrow 1, 1 \rightarrow 2, 2 \rightarrow 0$
- ▶ Ex2: $0 \rightarrow 2, 2 \rightarrow 1, 1 \rightarrow 0$

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- ▶ Tag as participating whenever any message is sent

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Received election(i') messages are compared to the receivers id i and

- ▶ If $i' > i$, send election(i') **(1.1)**
- ▶ If $i' = i$, we are elected, send elected(i) **(1.2)**
- ▶ If we are not participating, send election(i) **(1.3)**
- ▶ If we are already participating, do nothing **(1.4)**

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- ▶ If we are already participating, do nothing **(1.4)**

Received elected(i') messages are compared to the participants id i and

- ▶ If $i' = i$, terminate by returning i' **(2.1)**
- ▶ If $i' \neq i$, send elected(i'), and terminate by returning i' **(2.2)**

Chang and Roberts Ring Leader Election - Implementation

We encode $\text{election}(i)$ as $\mathbf{inl} i$ and $\text{elected}(i)$ as $\mathbf{inr} i$.

We write i_l and i_r for the left and right participants of participant i .

The leader election process can then be implemented as follows:

```
process  $c\ i \triangleq \mathbf{rec}\ isp =$   
   $\mathbf{match}\ c[i_r].\mathbf{recv}()\ \mathbf{with}$   
  |  $\mathbf{inl}\ i' \Rightarrow \mathbf{if}\ i < i' \ \mathbf{then}\ c[i_l].\mathbf{send}(\mathbf{inl}\ i'); \mathbf{rec}\ \mathbf{true}$  (1.1)  
     $\mathbf{else}\ \mathbf{if}\ i = i' \ \mathbf{then}\ c[i_l].\mathbf{send}(\mathbf{inr}\ i); \mathbf{rec}\ \mathbf{false}$  (1.2)  
     $\mathbf{else}\ \mathbf{if}\ isp \ \mathbf{then}\ \mathbf{rec}\ \mathbf{true}$  (1.3)  
     $\mathbf{else}\ c[i_l].\mathbf{send}(\mathbf{inl}\ i); \mathbf{rec}\ \mathbf{true}$  (1.4)  
  |  $\mathbf{inr}\ i' \Rightarrow \mathbf{if}\ i = i' \ \mathbf{then}\ i'$  (2.1)  
     $\mathbf{else}\ c[i_l].\mathbf{send}(\mathbf{inr}\ i'); i'$  (2.2)  
  
 $\mathbf{end}$ 
```


Chang and Roberts Ring Leader Election - Validation

Procedure for starting the election:

```
init  $c\ i \triangleq c[i].\mathbf{send}(\mathbf{inl}\ i);$  process  $c\ i\ \mathbf{true}$ 
```

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Procedure for starting the election:

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init  $c\ i \triangleq c[i].\mathbf{send}(\mathbf{inl}\ i)$ ; process  $c\ i\ \mathbf{true}$ 
```

Closed program example of election:

```
ring_ref_prog  $n \triangleq$   
  let  $\ell = \mathbf{ref}\ 42$  in  
  let  $(c_0, \dots, c_{n-1}) = \mathbf{new\_chan}(n)$  in  
  for( $i = 1 \dots (n - 1)$ ) { fork { let  $i' = \mathbf{process}\ c_i\ i\ \mathbf{false}\ \mathbf{in}$  } };  
  let  $i' = \mathbf{init}\ c_0\ 0$  in if  $i' = 0$  then free  $\ell$  else  $()$ 
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  for  $(i = 1 \dots (n - 1))$  { fork { let  $i' = \mathbf{process}\ c_i\ i\ \mathbf{false}\ \mathbf{in}$  } if  $i' = i$  then free  $\ell$  else  $()$  }} ;  
  let  $i' = \mathbf{init}\ c_0\ 0$  in if  $i' = 0$  then free  $\ell$  else  $()$ 
```

Goal: Verify that only one leader is elected (no use-after-free)

Chang and Roberts Ring Leader Election - Protocol

We can define the ring leader election protocol as:

$\text{ring_prot}(i : \mathbb{N})(P : \text{iProp})(p : \mathbb{N} \rightarrow \text{iProto}) : \mathbb{B} \rightarrow \text{iProto} \triangleq \mu\text{rec}. \lambda(\text{isp} : \mathbb{B}).$

$$\&[i_r] \left\{ \begin{array}{ll} \mathbf{inl}(i' : \mathbb{N})\langle i' \rangle & \Rightarrow \mathbf{if } i < i' \mathbf{ then } ![i_l] \langle \mathbf{inl } i' \rangle. \mathbf{rec } \mathbf{true} & (1.1) \\ & \mathbf{else if } i = i' \mathbf{ then } ![i_l] \langle \mathbf{inr } i \rangle. \mathbf{rec } \mathbf{false} & (1.2) \\ & \mathbf{else if } \text{isp} \mathbf{ then } \mathbf{rec } \mathbf{true} & (1.3) \\ & \mathbf{else } ![i_l] \langle \mathbf{inl } i \rangle. \mathbf{rec } \mathbf{true} & (1.4) \\ \mathbf{inr}(i' : \mathbb{N})\langle i' \rangle \{ i = i' \Rightarrow P \} & \Rightarrow \mathbf{if } i = i' \mathbf{ then } p \ i' & (2.1) \\ & \mathbf{else } ![i_l] \langle \mathbf{inr } i' \rangle. p \ i' & (2.2) \end{array} \right.$$

Chang and Roberts Ring Leader Election - Protocol

We can define the ring leader election protocol as:

$$\text{ring_prot}(i : \mathbb{N})(P : \text{iProp})(p : \mathbb{N} \rightarrow \text{iProto}) : \mathbb{B} \rightarrow \text{iProto} \triangleq \mu\text{rec}. \lambda(\text{isp} : \mathbb{B}).$$

{	&[i _r]	$\text{inl}(i' : \mathbb{N})\langle i' \rangle$	\Rightarrow	if $i < i'$ then $!\text{[i}_l\text{]} \langle \text{inl } i' \rangle . \text{rec true}$	(1.1)
				else if $i = i'$ then $!\text{[i}_l\text{]} \langle \text{inr } i \rangle . \text{rec false}$	(1.2)
				else if isp then rec true	(1.3)
				else $!\text{[i}_l\text{]} \langle \text{inl } i \rangle . \text{rec true}$	(1.4)
		$\text{inr}(i' : \mathbb{N})\langle i' \rangle \{i = i' \Rightarrow P\}$	\Rightarrow	if $i = i'$ then $p \ i'$	(2.1)
				else $!\text{[i}_l\text{]} \langle \text{inr } i' \rangle . p \ i'$	(2.2)

This lets us verify the following spec for the ring leader process:

$$\{c \multimap \text{ring_prot } i \ P \ p \ \text{isp}\} \text{ process } c \ i \ \text{isp} \ \{i'. c \multimap (p \ i') * (i = i' \Rightarrow P)\}$$

Chang and Roberts Ring Leader Election - Init

The protocol for starting an election is an extension of the ring protocol:

$$\text{init_prot}(i : \mathbb{N})(P : \text{iProp})(p : \mathbb{N} \rightarrow \text{iProto}) : \text{iProto} \triangleq \\ \text{!}[i] \langle \mathbf{inl} \ i \rangle \{P\}. \text{ring_prot } i \ P \ p \ \mathbf{true}$$

With the initial message we yield the P resource to the network.

With this protocol we can prove the following specification for the starting process:

$$\{c \multimap (\text{init_prot } i \ P \ p) * P\} \text{init } c \ i \ \{i'. c \multimap (p \ i') * (i = i' \Rightarrow P)\}$$

Chang and Roberts Ring Leader Election - Leader Uniqueness

```
ring_ref_prog n  $\triangleq$   
  let  $\ell = \mathbf{ref\ 42}$  in  
  let  $(c_0, \dots, c_{n-1}) = \mathbf{new\_chan}(n)$  in  
  for  $(i = 1 \dots (n - 1))$  { fork { let  $i' = \mathbf{process\ } c_i\ i\ \mathbf{false\ in}$  } } ;  
  let  $i' = \mathbf{init\ } c_0\ 0$  in if  $i' = 0$  then free  $\ell$  else ()
```

We verify the program for 3 participants with the following protocols:

$c_0 \rightsquigarrow \mathbf{init_prot\ 0\ } (\ell \mapsto 42) (\lambda i'. \mathbf{end})$

$c_1 \rightsquigarrow \mathbf{ring_prot\ 1\ } (\ell \mapsto 42) (\lambda i'. \mathbf{end})\ \mathbf{false}$

$c_2 \rightsquigarrow \mathbf{ring_prot\ 2\ } (\ell \mapsto 42) (\lambda i'. \mathbf{end})\ \mathbf{false}$

Chang and Roberts Ring Leader Election - Leader Uniqueness

```
ring_ref_prog n  $\triangleq$   
  let  $\ell = \mathbf{ref}\ 42$  in  
  let  $(c_0, \dots, c_{n-1}) = \mathbf{new\_chan}(n)$  in  
  for  $(i = 1 \dots (n - 1))$  { fork { let  $i' = \mathbf{process}\ c_i\ i\ \mathbf{false}$  in }  
    { if  $i' = i$  then free  $\ell$  else () } } ;  
  let  $i' = \mathbf{init}\ c_0\ 0$  in if  $i' = 0$  then free  $\ell$  else ()
```

We verify the program for 3 participants with the following protocols:

$$c_0 \rightsquigarrow \mathbf{init_prot}\ 0\ (\ell \mapsto 42)\ (\lambda i'. \mathbf{end})$$
$$c_1 \rightsquigarrow \mathbf{ring_prot}\ 1\ (\ell \mapsto 42)\ (\lambda i'. \mathbf{end})\ \mathbf{false}$$
$$c_2 \rightsquigarrow \mathbf{ring_prot}\ 2\ (\ell \mapsto 42)\ (\lambda i'. \mathbf{end})\ \mathbf{false}$$

We can thus verify: $\{\mathbf{True}\}\ \mathbf{ring_ref_prog}\ 3\ \{\mathbf{True}\}$

Chang and Roberts Ring Leader Election - Leader Uniqueness

```
ring_ref_prog n  $\triangleq$   
  let  $\ell = \text{ref } 42$  in  
  let  $(c_0, \dots, c_{n-1}) = \text{new\_chan}(n)$  in  
  for  $(i = 1 \dots (n - 1))$  { fork { let  $i' = \text{process } c_i$  i false in }  
    { if  $i' = i$  then free  $\ell$  else () } } ;  
  let  $i' = \text{init } c_0$  0 in if  $i' = 0$  then free  $\ell$  else ()
```

We verify the program for 3 participants with the following protocols:

$c_0 \rightsquigarrow \text{end}$

$c_1 \rightsquigarrow \text{end}$

$c_2 \rightsquigarrow \text{end}$

We can thus verify: $\{\text{True}\} \text{ring_ref_prog } 3 \{\text{True}\}$

Chang and Roberts Ring Leader Election - Leader Agreement

```
ring_del_prog n  $\triangleq$   
  let (c0, ..., cn) = new_chan(n + 1) in  
  fork { let i' = cn[0].recv() in for(i = 1 ... (n - 1)) { assert(cn[i].recv() = i') } } ;  
  for(i = 1 ... (n - 1)) { fork { let i' = process ci i false in ci[n].send(i') } } ;  
  let i' = init c0 0 in c0[n].send(i')
```

Chang and Roberts Ring Leader Election - Leader Agreement

```
ring_del_prog n  $\triangleq$   
  let (c0, ..., cn) = new_chan(n + 1) in  
  fork { let i' = cn[0].recv() in for(i = 1 ... (n - 1)) { assert(cn[i].recv() = i') } } ;  
  for(i = 1 ... (n - 1)) { fork { let i' = process ci i false in ci[n].send(i') } } ;  
  let i' = init c0 0 in c0[n].send(i')
```

We verify the program for 3 participants and 1 central coordinator:

```
c0  $\rightsquigarrow$  init_prot 0 True (λi'. ! [3] ⟨i'⟩. end)  
c1  $\rightsquigarrow$  ring_prot 1 True (λi'. ! [3] ⟨i'⟩. end) false  
c2  $\rightsquigarrow$  ring_prot 2 True (λi'. ! [3] ⟨i'⟩. end) false  
c3  $\rightsquigarrow$  ?[0] (i' : ℕ) ⟨i'⟩. ?[1] ⟨i'⟩. ?[2] ⟨i'⟩. end
```

Chang and Roberts Ring Leader Election - Leader Agreement

```
ring_del_prog n  $\triangleq$   
  let (c0, ..., cn) = new_chan(n + 1) in  
  fork { let i' = cn[0].recv() in for(i = 1 ... (n - 1)) { assert(cn[i].recv() = i') } } ;  
  for(i = 1 ... (n - 1)) { fork { let i' = process ci i false in ci[n].send(i') } } ;  
  let i' = init c0 0 in c0[n].send(i')
```

We verify the program for 3 participants and 1 central coordinator:

$c_0 \rightsquigarrow ![3] \langle 2 \rangle. \mathbf{end}$

$c_1 \rightsquigarrow ![3] \langle 2 \rangle. \mathbf{end}$

$c_2 \rightsquigarrow ![3] \langle 2 \rangle. \mathbf{end}$

$c_3 \rightsquigarrow ?[0] (i' : \mathbb{N}) \langle i' \rangle. ?[1] \langle i' \rangle. ?[2] \langle i' \rangle. \mathbf{end}$

Chang and Roberts Ring Leader Election - Leader Agreement

```
ring_del_prog n  $\triangleq$   
  let (c0, ..., cn) = new_chan(n + 1) in  
  fork { let i' = cn[0].recv() in for(i = 1 ... (n - 1)) { assert(cn[i].recv() = i') } } ;  
  for(i = 1 ... (n - 1)) { fork { let i' = process ci i false in ci[n].send(i') } } ;  
  let i' = init c0 0 in c0[n].send(i')
```

We verify the program for 3 participants and 1 central coordinator:

c₀ \rightsquigarrow end

c₁ \rightsquigarrow end

c₂ \rightsquigarrow end

c₃ \rightsquigarrow end

Chang and Roberts Ring Leader Election - Leader Agreement

```
ring_del_prog n  $\triangleq$   
  let (c0, ..., cn) = new_chan(n + 1) in  
  fork { let i' = cn[0].recv() in for(i = 1 ... (n - 1)) { assert(cn[i].recv() = i') } } ;  
  for(i = 1 ... (n - 1)) { fork { let i' = process ci i false in ci[n].send(i') } } ;  
  let i' = init c0 0 in c0[n].send(i')
```

We verify the program for 3 participants and 1 central coordinator:

c₀ \rightsquigarrow end

c₁ \rightsquigarrow end

c₂ \rightsquigarrow end

c₃ \rightsquigarrow end

We can thus verify: {True} ring_del_prog 3 {True}

Language Parametricity of Multiparty Actris

Multiparty Actris Ghost Theory

We prove language-generic ghost theory rules:

PROTO-ALLOC

$$\frac{\text{CONSISTENT } \vec{p}}{\text{HT} \exists \chi. \text{prot_ctx } \chi \mid \vec{p} \mid * \bigstar_{i \mapsto p \in \vec{p}} \text{prot_own } \chi i p}$$

PROTO-VALID

$$\frac{\text{prot_ctx } \chi n \quad \text{prot_own } \chi i p}{i < n}$$

PROTO-STEP

$$\frac{\text{prot_own } \chi i (![j] (\vec{x}_1 : \vec{\tau}_1) \langle v_1 \rangle \{P_1\}. p_1) \quad \text{prot_ctx } \chi n \quad P_1[\vec{t}_1/\vec{x}_1] \quad \text{prot_own } \chi j (?[i] (\vec{x}_2 : \vec{\tau}_2) \langle v_2 \rangle \{P_2\}. p_2)}{\text{HT} \triangleright \exists (\vec{t}_2 : \vec{\tau}_2). \text{prot_ctx } \chi * \text{prot_own } \chi i (p_1[\vec{t}_1/\vec{x}_1]) * \text{prot_own } \chi j (p_2[\vec{t}_2/\vec{x}_2]) * (v_1[\vec{t}_1/\vec{x}_1]) = (v_2[\vec{t}_2/\vec{x}_2]) * P_2[\vec{t}_2/\vec{x}_2]}$$

One can then define $c \rightsquigarrow p$ and prove Hoare triple rules for a given language using the ghost theory

- ▶ Such as HT-SEND, HT-RECV, and HT-NEW

Conclusion and Future Work

Dependent multiparty protocols are non-trivial to prove sound

- ▶ Mismatched dependencies (quantifiers) makes syntactic analysis difficult
- ▶ Fullfillment of received resources is tricky

Concurrent separation logic (Iris) is a good fit for multiparty protocols

- ▶ Quantifier scopes enable inherent tracking of dependencies
- ▶ Separation logic enables framing of resources
- ▶ Integration with other features readily available

Automation of protocol consistency proofs is warranted

- ▶ Deterministic (often synchronous) protocols are barely manageable
- ▶ Brute-force procedure allows for some automation
- ▶ Asynchronous protocols would require more efficient techniques

Additional features

- ▶ Asynchronous communication

More scalable methodology for proving protocol consistency

- ▶ Abstraction and Modularity via separation logic
- ▶ Automation via model checking?

Semantic Multiparty Session Type System

- ▶ Investigate correspondences with syntactic protocol consistency

Deadlock freedom guarantees

- ▶ Leverage connectivity graphs for multiparty communication

Multiparty Actris for distributed systems

- ▶ Leverage Aneris

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Multiparty Actris for distributed systems

- ▶ Leverage Aneris

And much more?: RefinedActris, Verified Secure MPC, Non-interference, ...

$!$ [1] \langle “Thank you” \rangle {MultriSOverview}.
 μ rec. ?[1] (q : Question i) \langle q \rangle {AboutMultriS q }.
 ! $[i]$ (a : Answer) \langle a \rangle {Insightful q a }.rec