

# Machine-Checked Semantic Session Typing

**Jonas Kastberg Hinrichsen, Aarhus University**

Joint work with

Daniël Louwrik, University of Amsterdam

Robbert Krebbers, Radboud University

Jesper Bengtson, IT University of Copenhagen

November 22, 2021

Aarhus University, Denmark

# Agenda

- ▶ Session Types
- ▶ Semantic Typing (vs Syntactic Typing)
- ▶ Semantic Session Type System

## (Shared memory) concurrency is hard

### **Race conditions on shared resources (e.g. references)**

- ▶ Potentially many program interleavings

# (Shared memory) concurrency is hard

## **Race conditions on shared resources (e.g. references)**

- ▶ Potentially many program interleavings

## **Non-trivial memory models**

- ▶ Strong memory - Less optimisations
- ▶ Weak memory - Unintuitive (/undefined) behaviour

# (Shared memory) concurrency is hard

## **Race conditions on shared resources (e.g. references)**

- ▶ Potentially many program interleavings

## **Non-trivial memory models**

- ▶ Strong memory - Less optimisations
- ▶ Weak memory - Unintuitive (/undefined) behaviour

## **Typing disciplines**

# (Shared memory) concurrency is hard

## **Race conditions on shared resources (e.g. references)**

- ▶ Potentially many program interleavings

## **Non-trivial memory models**

- ▶ Strong memory - Less optimisations
- ▶ Weak memory - Unintuitive (/undefined) behaviour

## **Typing disciplines come with restrictions**

- ▶ Linear types - resources can only occur in one thread

# (Shared memory) concurrency is hard

## **Race conditions on shared resources (e.g. references)**

- ▶ Potentially many program interleavings

## **Non-trivial memory models**

- ▶ Strong memory - Less optimisations
- ▶ Weak memory - Unintuitive (/undefined) behaviour

## **Typing disciplines come with restrictions**

- ▶ Linear types - resources can only occur in one thread
  - ▶ No concurrency

# The message passing model

**Principled way of writing concurrent programs**



# The message passing model

## **Principled way of writing concurrent programs**

- ▶ Isolation of concurrent behaviour

# The message passing model

## **Principled way of writing concurrent programs**

- ▶ Isolation of concurrent behaviour
- ▶ Threads as services and clients

# The message passing model

## **Principled way of writing concurrent programs**

- ▶ Isolation of concurrent behaviour
- ▶ Threads as services and clients
- ▶ Used in Erlang, Elixir, Go, Java, Scala, F#, C#, and more

# The message passing model

## Principled way of writing concurrent programs

- ▶ Isolation of concurrent behaviour
- ▶ Threads as services and clients
- ▶ Used in Erlang, Elixir, Go, Java, Scala, F#, C#, and more

## Message passing primitives

`new_chan ()`, `send c v`, `recv c`

# The message passing model

## Principled way of writing concurrent programs

- ▶ Isolation of concurrent behaviour
- ▶ Threads as services and clients
- ▶ Used in Erlang, Elixir, Go, Java, Scala, F#, C#, and more

## Message passing primitives

`new_chan ()`, `send c v`, `recv c`

**Example:** `let (c, c') := new_chan () in  
fork {let x := recv c' in send c' (x + 2)};  
send c 40; recv c`

# The message passing model

## Principled way of writing concurrent programs

- ▶ Isolation of concurrent behaviour
- ▶ Threads as services and clients
- ▶ Used in Erlang, Elixir, Go, Java, Scala, F#, C#, and more

## Message passing primitives

`new_chan ()`, `send c v`, `recv c`

**Example:** `let (c, c') := new_chan () in  
fork {let x := recv c' in send c' (x + 2)} ;  
send c 40; recv c`

## Many variants of message passing exist

We consider: asynchronous, order-preserving and reliable

# (Binary) Session Types - A type system for message passing

## Syntax

$$S ::= !A.S \mid$$
$$?A.S \mid$$
$$\text{end} \mid \dots$$
$$A ::= \mathbf{Z} \mid \mathbf{1} \mid \text{chan } S \mid \dots$$

# (Binary) Session Types - A type system for message passing

## Syntax

$$S ::= !A.S \mid$$
$$?A.S \mid$$
$$\text{end} \mid \dots$$
$$A ::= \mathbf{Z} \mid \mathbf{1} \mid \text{chan } S \mid \dots$$

## Type example

$$\text{chan } (?Z. !Z. \text{end})$$



# (Binary) Session Types - A type system for message passing

## Syntax

$$S ::= !A. S \mid$$
$$?A. S \mid$$
$$\text{end} \mid \dots$$
$$A ::= \mathbf{Z} \mid \mathbf{1} \mid \text{chan } S \mid \dots$$

## Type example

$$\text{chan } (?Z. !Z. \text{end})$$

## Usage

$$c : \text{chan } S$$

# (Binary) Session Types - A type system for message passing

## Syntax

$$S ::= !A. S \mid$$
$$?A. S \mid$$
$$\text{end} \mid \dots$$
$$A ::= \mathbf{Z} \mid \mathbf{1} \mid \text{chan } S \mid \dots$$

## Type example

$$\text{chan } (?Z. !Z. \text{end})$$

## Usage

$$c : \text{chan } S$$

## Duality

$$\overline{!A. S} = ?A. \overline{S}$$
$$\overline{?A. S} = !A. \overline{S}$$
$$\overline{\text{end}} = \text{end}$$

# (Binary) Session Types - A type system for message passing

## Syntax

$$S ::= !A. S \mid$$
$$?A. S \mid$$
$$\text{end} \mid \dots$$

## Duality

$$\overline{!A. S} = ?A. \overline{S}$$
$$\overline{?A. S} = !A. \overline{S}$$
$$\overline{\text{end}} = \text{end}$$

## Rules

$$A ::= \mathbf{Z} \mid \mathbf{1} \mid \text{chan } S \mid \dots$$
$$\Gamma \vdash \text{new\_chan } () : \text{chan } S \times \text{chan } \overline{S} \dashv \Gamma$$

## Type example

$$\text{chan } (?Z. !Z. \text{end})$$

## Usage

$$c : \text{chan } S$$

# (Binary) Session Types - A type system for message passing

## Syntax

$$S ::= !A. S \mid$$
$$?A. S \mid$$
$$\text{end} \mid \dots$$
$$A ::= \mathbf{Z} \mid \mathbf{1} \mid \text{chan } S \mid \dots$$

## Type example

$$\text{chan } (?Z. !Z. \text{end})$$

## Usage

$$c : \text{chan } S$$

## Duality

$$\overline{!A. S} = ?A. \overline{S}$$

$$\overline{?A. S} = !A. \overline{S}$$

$$\overline{\text{end}} = \text{end}$$

## Rules

$$\Gamma \vdash \text{new\_chan } () : \text{chan } S \times \text{chan } \overline{S} \dashv \Gamma$$
$$\Gamma, x : \text{chan } (!A. S), y : A \vdash \text{send } x \ y : \mathbf{1} \dashv \Gamma, x : \text{chan } S$$

# (Binary) Session Types - A type system for message passing

## Syntax

$$S ::= !A. S \mid ?A. S \mid \text{end} \mid \dots$$
$$A ::= \mathbf{Z} \mid \mathbf{1} \mid \text{chan } S \mid \dots$$

## Type example

$$\text{chan } (?Z. !Z. \text{end})$$

## Usage

$$c : \text{chan } S$$

## Duality

$$\begin{aligned} \overline{!A. S} &= ?A. \overline{S} \\ \overline{?A. S} &= !A. \overline{S} \\ \overline{\text{end}} &= \text{end} \end{aligned}$$

## Rules

$$\Gamma \vdash \text{new\_chan } () : \text{chan } S \times \text{chan } \overline{S} \dashv \Gamma$$
$$\Gamma, x : \text{chan } (!A. S), y : A \vdash \text{send } x \ y : \mathbf{1} \dashv \Gamma, x : \text{chan } S$$
$$\Gamma, x : \text{chan } (?A. S) \vdash \text{recv } x : A \dashv \Gamma, x : \text{chan } S$$

# (Binary) Session Types - A type system for message passing

## Syntax

$$S ::= !A. S \mid$$
$$?A. S \mid$$
$$\text{end} \mid \dots$$
$$A ::= \mathbf{Z} \mid \mathbf{1} \mid \text{chan } S \mid \dots$$

## Type example

$$\text{chan } (?Z. !Z. \text{end})$$

## Usage

$$c : \text{chan } S$$

## Duality

$$\overline{!A. S} = ?A. \overline{S}$$

$$\overline{?A. S} = !A. \overline{S}$$

$$\overline{\text{end}} = \text{end}$$

## Rules

$$\Gamma \vdash \text{new\_chan } () : \text{chan } S \times \text{chan } \overline{S} \dashv \Gamma$$
$$\Gamma, x : \text{chan } (!A. S), y : A \vdash \text{send } x \ y : \mathbf{1} \dashv \Gamma, x : \text{chan } S$$
$$\Gamma, x : \text{chan } (?A. S) \vdash \text{recv } x : A \dashv \Gamma, x : \text{chan } S$$

## Program example

$$\lambda c. \text{let } x := \text{recv } c \text{ in}$$
$$\text{send } c \ (x + 2)$$

# (Binary) Session Types - A type system for message passing

## Syntax

$$S ::= !A. S \mid$$
$$?A. S \mid$$
$$\text{end} \mid \dots$$
$$A ::= \mathbf{Z} \mid \mathbf{1} \mid \text{chan } S \mid \dots$$

## Type example

$$\text{chan } (?Z. !Z. \text{end})$$

## Usage

$$c : \text{chan } S$$

## Duality

$$\overline{!A. S} = ?A. \overline{S}$$
$$\overline{?A. S} = !A. \overline{S}$$
$$\overline{\text{end}} = \text{end}$$

## Rules

$$\Gamma \vdash \text{new\_chan } () : \text{chan } S \times \text{chan } \overline{S} \dashv \Gamma$$
$$\Gamma, x : \text{chan } (!A. S), y : A \vdash \text{send } x \ y : \mathbf{1} \dashv \Gamma, x : \text{chan } S$$
$$\Gamma, x : \text{chan } (?A. S) \vdash \text{recv } x : A \dashv \Gamma, x : \text{chan } S$$

## Program example

$$\Gamma \vdash \lambda c. \text{let } x := \text{recv } c \text{ in}$$
$$\text{send } c \ (x + 2) : \text{chan } (?Z. !Z. \text{end}) \multimap \mathbf{1} \dashv \Gamma$$

# Session Types - The bigger picture

**Active topic of research since 1993**

**Has been used to guarantee intricate properties**

- ▶ Deadlock freedom
- ▶ Session fidelity
  - ▶ Programs behave according to a session type

**Has been scaled to bigger problems**

- ▶ Multi-Party Session Types

**Has been applied to industry-level languages**

- ▶ C, Haskell, Java, OCaml, Rust, Scala
- ▶ <https://groups.inf.ed.ac.uk/abcd/session-implementations.html>



## 1. Lack of feature-rich session type systems

- ▶ Polymorphism, recursion, and subtyping have been studied individually
- ▶ No session type systems that combines all three

## 1. Lack of feature-rich session type systems

- ▶ Polymorphism, recursion, and subtyping have been studied individually
- ▶ No session type systems that combines all three

## 2. No support for “racy” yet safe programs

- ▶ Session type systems enforce a strict ownership discipline of channel endpoints
- ▶ No way to type check safe sharing of channel endpoints

$\lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z)$

## 1. Lack of feature-rich session type systems

- ▶ Polymorphism, recursion, and subtyping have been studied individually
- ▶ No session type systems that combines all three

## 2. No support for “racy” yet safe programs

- ▶ Session type systems enforce a strict ownership discipline of channel endpoints
- ▶ No way to type check safe sharing of channel endpoints

$\lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z)$

## 3. Lack of mechanised soundness proofs for session type systems

- ▶ Few results exist for simpler systems
- ▶ None exist for more expressive systems

## Semantic typing

**Semantic typing** [Milner, Ahmed, Princeton PCC project, RustBelt project]

- ▶ Type system defined in terms of language semantics
- ▶ Modernly defined in terms of a program logic
- ▶ Expressivity and soundness inherited from underlying logic
- ▶ Allows manually proving safe yet untypeable programs

## Semantic typing using Iris

**Semantic typing** [Milner, Ahmed, Princeton PCC project, RustBelt project]

- ▶ Type system defined in terms of language semantics
- ▶ Modernly defined in terms of a program logic
- ▶ Expressivity and soundness inherited from underlying logic
- ▶ Allows manually proving safe yet untypeable programs

**Iris** [Iris project]

- ▶ Higher-order concurrent separation logic
- ▶ Mechanised in **Coq**, with tactic support

## Semantic typing using **Iris** and **Actris**

**Semantic typing** [[Milner, Ahmed, Princeton PCC project, RustBelt project](#)]

- ▶ Type system defined in terms of language semantics
- ▶ Modernly defined in terms of a program logic
- ▶ Expressivity and soundness inherited from underlying logic
- ▶ Allows manually proving safe yet untypeable programs

**Iris** [[Iris project](#)]

- ▶ Higher-order concurrent separation logic
- ▶ Mechanised in **Coq**, with tactic support

**Actris** [[Hinrichsen et al. POPL'20](#)]

- ▶ **Dependent separation protocols**: Logical protocols inspired by session types
- ▶ Mechanised in **Coq**, with tactic support

## Machine-Checked Semantic Session Type System

## Machine-Checked Semantic Session Type System

1. Rich extensible type system for session types
  - ▶ Term and session type equi-recursion
  - ▶ Term and session type polymorphism
  - ▶ Term and (asynchronous) session type subtyping
  - ▶ Unique and shared reference types, copyable types, lock types



## Machine-Checked Semantic Session Type System

1. Rich extensible type system for session types
  - ▶ Term and session type equi-recursion
  - ▶ Term and session type polymorphism
  - ▶ Term and (asynchronous) session type subtyping
  - ▶ Unique and shared reference types, copyable types, lock types
2. Supports integrating safe yet untypeable programs, through manual proofs

## Machine-Checked Semantic Session Type System

1. Rich extensible type system for session types
  - ▶ Term and session type equi-recursion
  - ▶ Term and session type polymorphism
  - ▶ Term and (asynchronous) session type subtyping
  - ▶ Unique and shared reference types, copyable types, lock types
2. Supports integrating safe yet untypeable programs, through manual proofs
3. Full mechanisation in Coq (<https://gitlab.mpi-sws.org/iris/actris/-/tree/cpp21>)

Syntactic Typing  
vs.  
Semantic Typing

In a **syntactic type system**

In a **syntactic type system**

- ▶ **Types** are defined as a closed inductive definition

In a **syntactic type system**

- ▶ **Types** are defined as a closed inductive definition:  $A ::= \mathbf{Z} \mid A_1 \times A_2 \mid \dots$

In a **syntactic type system**

- ▶ **Types** are defined as a closed inductive definition:  $A ::= \mathbf{Z} \mid A_1 \times A_2 \mid \dots$
- ▶ **Rules** are defined as a closed inductive relation

In a **syntactic type system**

- ▶ **Types** are defined as a closed inductive definition:  $A ::= \mathbf{Z} \mid A_1 \times A_2 \mid \dots$
- ▶ **Rules** are defined as a closed inductive relation:  $\vdash i : \mathbf{Z}$



In a **syntactic type system**

- ▶ **Types** are defined as a closed inductive definition:  $A ::= \mathbf{Z} \mid A_1 \times A_2 \mid \dots$
- ▶ **Rules** are defined as a closed inductive relation:  $\vdash i : \mathbf{Z}$
- ▶ **Type safety**

In a **syntactic type system**

- ▶ **Types** are defined as a closed inductive definition:  $A ::= \mathbf{Z} \mid A_1 \times A_2 \mid \dots$
- ▶ **Rules** are defined as a closed inductive relation:  $\vdash i : \mathbf{Z}$
- ▶ **Type safety**: if  $\vdash e : A$  then safe  $e$

In a **syntactic type system**

- ▶ **Types** are defined as a closed inductive definition:  $A ::= \mathbf{Z} \mid A_1 \times A_2 \mid \dots$
- ▶ **Rules** are defined as a closed inductive relation:  $\vdash i : \mathbf{Z}$
- ▶ **Type safety**: if  $\vdash e : A$  then safe  $e$   
safe  $e \triangleq \forall e'. \text{ if } e \longrightarrow^* e' \text{ then } (e' \in \text{Val}) \text{ or } (\exists e''. e' \longrightarrow e'')$

In a **syntactic type system**

- ▶ **Types** are defined as a closed inductive definition:  $A ::= \mathbf{Z} \mid A_1 \times A_2 \mid \dots$
- ▶ **Rules** are defined as a closed inductive relation:  $\vdash i : \mathbf{Z}$
- ▶ **Type safety**: if  $\vdash e : A$  then safe  $e$   
 $\text{safe } e \triangleq \forall e'. \text{ if } e \longrightarrow^* e' \text{ then } (e' \in \text{Val}) \text{ or } (\exists e''. e' \longrightarrow e'')$
- ▶ **Type safety** is proven using **progress** and **preservation**

In a **syntactic type system**

- ▶ **Types** are defined as a closed inductive definition:  $A ::= \mathbf{Z} \mid A_1 \times A_2 \mid \dots$
- ▶ **Rules** are defined as a closed inductive relation:  $\vdash i : \mathbf{Z}$
- ▶ **Type safety**: if  $\vdash e : A$  then safe  $e$   
safe  $e \triangleq \forall e'. \text{ if } e \longrightarrow^* e' \text{ then } (e' \in \text{Val}) \text{ or } (\exists e''. e' \longrightarrow e'')$
- ▶ **Type safety** is proven using **progress** and **preservation**
  - ▶ **Progress**: if  $\vdash e : A$  then  $(e \in \text{Val})$  or  $(\exists e'. e \longrightarrow e')$

# Syntactic Typing

In a **syntactic type system**

- ▶ **Types** are defined as a closed inductive definition:  $A ::= \mathbf{Z} \mid A_1 \times A_2 \mid \dots$
- ▶ **Rules** are defined as a closed inductive relation:  $\vdash i : \mathbf{Z}$
- ▶ **Type safety**: if  $\vdash e : A$  then safe  $e$   
safe  $e \triangleq \forall e'. \text{ if } e \longrightarrow^* e' \text{ then } (e' \in \text{Val}) \text{ or } (\exists e''. e' \longrightarrow e'')$
- ▶ **Type safety** is proven using **progress** and **preservation**
  - ▶ **Progress**: if  $\vdash e : A$  then  $(e \in \text{Val})$  or  $(\exists e'. e \longrightarrow e')$
  - ▶ **Preservation**: if  $\vdash e : A$  and  $e \longrightarrow e'$  then  $\vdash e' : A$

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values



# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) \wedge (A_1 w_1) \wedge (A_2 w_2)$$

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) \wedge (A_1 w_1) \wedge (A_2 w_2)$$

- ▶ **Judgement** *defined* as safety-capturing evaluation

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) \wedge (A_1 w_1) \wedge (A_2 w_2)$$

- ▶ **Judgement** *defined* as safety-capturing evaluation

$$\vDash e : A \triangleq \text{safe } e \quad \text{and} \quad \forall v. \text{if } e \longrightarrow^* v \text{ then } A v$$

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) \wedge (A_1 w_1) \wedge (A_2 w_2)$$

- ▶ **Judgement** *defined* as safety-capturing evaluation

$$\vDash e : A \triangleq \text{safe } e \quad \text{and} \quad \forall v. \text{if } e \longrightarrow^* v \text{ then } A v$$

- ▶ **Rules** are *proven* as lemmas:

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) \wedge (A_1 w_1) \wedge (A_2 w_2)$$

- ▶ **Judgement** *defined* as safety-capturing evaluation

$$\vDash e : A \triangleq \text{safe } e \quad \text{and} \quad \forall v. \text{if } e \longrightarrow^* v \text{ then } A v$$

- ▶ **Rules** are *proven* as lemmas:  $\vDash i : \mathbf{Z}$

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) \wedge (A_1 w_1) \wedge (A_2 w_2)$$

- ▶ **Judgement** *defined* as safety-capturing evaluation

$$\vdash e : A \triangleq \text{safe } e \quad \text{and} \quad \forall v. \text{if } e \longrightarrow^* v \text{ then } A v$$

- ▶ **Rules** are *proven* as lemmas:  $\vdash i : \mathbf{Z} \rightsquigarrow i \in \mathbb{Z}$



# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) \wedge (A_1 w_1) \wedge (A_2 w_2)$$

- ▶ **Judgement** *defined* as safety-capturing evaluation

$$\vDash e : A \triangleq \text{safe } e \quad \text{and} \quad \forall v. \text{if } e \longrightarrow^* v \text{ then } A v$$

- ▶ **Rules** are *proven* as lemmas:  $\vDash i : \mathbf{Z} \rightsquigarrow i \in \mathbb{Z}$

- ▶ **Semantic type safety**

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) \wedge (A_1 w_1) \wedge (A_2 w_2)$$

- ▶ **Judgement** *defined* as safety-capturing evaluation

$$\vDash e : A \triangleq \text{safe } e \quad \text{and} \quad \forall v. \text{if } e \longrightarrow^* v \text{ then } A v$$

- ▶ **Rules** are *proven* as lemmas:  $\vDash i : \mathbf{Z} \rightsquigarrow i \in \mathbb{Z}$

- ▶ **Semantic type safety**: If  $\vDash e : A$  then  $\text{safe } e$

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) \wedge (A_1 w_1) \wedge (A_2 w_2)$$

- ▶ **Judgement** *defined* as safety-capturing evaluation

$$\vDash e : A \triangleq \text{safe } e \quad \text{and} \quad \forall v. \text{if } e \longrightarrow^* v \text{ then } A v$$

- ▶ **Rules** are *proven* as lemmas:  $\vDash i : \mathbf{Z} \rightsquigarrow i \in \mathbb{Z}$

- ▶ **Semantic type safety**: If  $\vDash e : A$  then safe  $e$

- ▶ Consequence of the judgement definition

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{Prop}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) \wedge (A_1 w_1) \wedge (A_2 w_2)$$

- ▶ **Judgement** *defined* as safety-capturing evaluation

$$\vDash e : A \triangleq \text{safe } e \quad \text{and} \quad \forall v. \text{if } e \longrightarrow^* v \text{ then } A v$$

- ▶ **Rules** are *proven* as lemmas:  $\vDash i : \mathbf{Z} \quad \rightsquigarrow \quad i \in \mathbb{Z}$

- ▶ **Semantic type safety**: If  $\vDash e : A$  then **safe**  $e$

- ▶ Consequence of the judgement definition

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{iProp}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) \wedge (A_1 w_1) \wedge (A_2 w_2)$$

- ▶ **Judgement** defined as safety-capturing evaluation

$$\vDash e : A \triangleq \text{safe } e \quad \text{and} \quad \forall v. \text{if } e \rightarrow^* v \text{ then } A v$$

- ▶ **Rule** Replacing Coq's Prop with Iris's iProp implicitly threads the heap:

- ▶ **Sem**
  - ▶ similar to  $\text{Type} \triangleq \text{Val} \rightarrow \text{Heap} \rightarrow \text{Prop}$
  - ▶ but also handles step-indexing and user-defined ghost state

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{iProp}$

Iris's *weakest precondition* ( $\text{wp } e \{ \Phi \}$ ):

- ▶ captures that  $\text{safe } e$  and  $\forall v. e \longrightarrow^* v$  then  $\Phi v$
- ▶ implicitly handles the heap and ghost state

- ▶ **Judgement** defined as safety-capturing evaluation

$$\vDash e : A \triangleq \text{wp } e \{ A \}$$

- ▶ **Rules** are *proven* as lemmas:  $\vDash i : \mathbf{Z} \rightsquigarrow i \in \mathbb{Z}$
- ▶ **Semantic type safety**: If  $\vDash e : A$  then  $\text{safe } e$ 
  - ▶ Consequence of the judgement definition

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{iProp}$

Iris's *weakest precondition* ( $\text{wp } e \{ \Phi \}$ ):

- ▶ captures that **safe e** and  $\forall v. e \longrightarrow^* v$  then  $\Phi v$
- ▶ implicitly handles the heap and ghost state

- ▶ **Judgement** defined as safety-capturing evaluation

$$\vDash e : A \triangleq \text{wp } e \{A\}$$

- ▶ **Rules** are *proven* as lemmas:  $\vDash i : \mathbf{Z} \rightsquigarrow i \in \mathbb{Z}$

- ▶ **Semantic type safety**: If  $\vDash e : A$  then **safe e**

- ▶ Consequence of the judgement definition

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{iProp}$

$$\mathbf{Z} \triangleq \lambda w. w \in \mathbb{Z}$$
$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) * (A_1 w_1) * (A_2 w_2)$$

- ▶ **Judgement** defined as safety-capturing evaluation

$$\vDash e : A \triangleq \text{wp } e \{A\}$$

- ▶ **R** Replacing regular conjunction ( $\wedge$ ) with Iris's *separation*
- ▶ **S** *conjunction* ( $*$ ) yields a substructural product type

The *separation conjunction* ( $P * Q$ ) states that  $P$  and  $Q$  hold for disjoint parts of the heap



# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{iProp}$

$$\begin{aligned}\mathbf{Z} &\triangleq \lambda w. w \in \mathbb{Z} \\ A_1 \times A_2 &\triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) * (A_1 w_1) * (A_2 w_2) \\ \text{ref}_{\text{uniq}} A &\triangleq \lambda w. (w \in \text{Loc}) * \exists v. (w \mapsto v) * (A v)\end{aligned}$$

- ▶ **Judgement** defined as safety-capturing evaluation

$$\vDash e : A \triangleq \text{wp } e \{A\}$$

- ▶ **Rule** The *points-to connective* ( $\ell \mapsto v$ ) asserts exclusive ownership of a location  $\ell$ , stating that it holds the value  $v$
- ▶ **Se**
  - ▶ Consequence of the judgement definition

# Semantic Typing

A **semantic type system** is defined in terms of the language semantics

- ▶ **Types** defined as predicates over values  $\text{Type} \triangleq \text{Val} \rightarrow \text{iProp}$

$$\begin{aligned}\mathbf{Z} &\triangleq \lambda w. w \in \mathbb{Z} \\ A_1 \times A_2 &\triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) * \triangleright (A_1 w_1) * \triangleright (A_2 w_2) \\ \text{ref}_{\text{uniq}} A &\triangleq \lambda w. (w \in \text{Loc}) * \exists v. (w \mapsto v) * \triangleright (A v)\end{aligned}$$

- ▶ **Judgements** ...  
Adding Iris's later modality ( $\triangleright$ ) allows modeling equi-recursive types using Iris's guarded recursion operator ( $\mu X. A$ )
- ▶ **Rules** are *proven* as lemmas:  $\vdash T : \mathbf{Z} \rightsquigarrow T \in \mathbf{Z}$
- ▶ **Semantic type safety**: If  $\vDash e : A$  then safe  $e$ 
  - ▶ Consequence of the judgement definition

## Semantic Typing – Typing Contexts

Session type rules warrant pre- and post-contexts:

## Semantic Typing – Typing Contexts

Session type rules warrant pre- and post-contexts:

$$\begin{array}{l} \Gamma, x : \text{chan } (!A. S), y : A \vdash \text{send } x \ y : \mathbf{1} \dashv \Gamma, x : \text{chan } S \\ \Gamma, x : \text{chan } (?A. S) \vdash \text{recv } x : A \dashv \Gamma, x : \text{chan } S \end{array}$$

## Semantic Typing – Typing Contexts

Session type rules warrant pre- and post-contexts:

$$\begin{array}{l} \Gamma, x : \text{chan } (!A. S), y : A \vdash \text{send } x \ y : \mathbf{1} \dashv \Gamma, x : \text{chan } S \\ \Gamma, x : \text{chan } (?A. S) \vdash \text{recv } x : A \dashv \Gamma, x : \text{chan } S \end{array}$$

Semantic judgement with contexts:

$$\Gamma \vDash e : A \dashv \Gamma' \triangleq ?$$

# Semantic Typing – Typing Contexts

Session type rules warrant pre- and post-contexts:

$$\begin{array}{l} \Gamma, x : \text{chan } (!A. S), y : A \vdash \text{send } x \ y : \mathbf{1} \dashv \Gamma, x : \text{chan } S \\ \Gamma, x : \text{chan } (?A. S) \vdash \text{recv } x : A \dashv \Gamma, x : \text{chan } S \end{array}$$

Semantic judgement with contexts:

$$\begin{array}{l} \Gamma \vDash \sigma \triangleq ? \\ \Gamma \vDash e : A \dashv \Gamma' \triangleq ? \end{array}$$

The *closing substitution* judgement ( $\Gamma \vDash \sigma$ ) captures separate ownership of the type predicates in context  $\Gamma$  for the values in closing substitution  $\sigma$ .

- ▶  $\Gamma \in \text{List } (\text{String} \times \text{Type})$
- ▶  $\sigma \in \text{String} \xrightarrow{\text{fin}} \text{Val}$

# Semantic Typing – Typing Contexts

Session type rules warrant pre- and post-contexts:

$$\begin{array}{l} \Gamma, x : \text{chan } (!A. S), y : A \vdash \text{send } x \ y : \mathbf{1} \dashv \Gamma, x : \text{chan } S \\ \Gamma, x : \text{chan } (?A. S) \vdash \text{recv } x : A \dashv \Gamma, x : \text{chan } S \end{array}$$

Semantic judgement with contexts:

$$\begin{array}{l} \Gamma \models \sigma \triangleq \bigstar_{(x,A) \in \Gamma} A(\sigma(x)) \\ \Gamma \models e : A \dashv \Gamma' \triangleq ? \end{array}$$

The *iterated separating conjunction* ( $\bigstar$ ) ensures that the resources of each variable are owned separately:

$$\bigstar_{y \in y_1 \dots y_n} \cdot \Phi y \triangleq \Phi y_1 * \dots * \Phi y_n$$

# Semantic Typing – Typing Contexts

Session type rules warrant pre- and post-contexts:

$$\begin{array}{l} \Gamma, x : \text{chan } (!A. S), y : A \vdash \text{send } x \ y : \mathbf{1} \dashv \Gamma, x : \text{chan } S \\ \Gamma, x : \text{chan } (?A. S) \vdash \text{recv } x : A \dashv \Gamma, x : \text{chan } S \end{array}$$

Semantic judgement with contexts:

$$\begin{array}{l} \Gamma \models \sigma \triangleq \bigstar_{(x,A) \in \Gamma} . A(\sigma(x)) \\ \Gamma \models e : A \dashv \Gamma' \triangleq \forall \sigma. (\Gamma \models \sigma) \dashv \text{wp } e[\sigma] \{w. (A w) * (\Gamma' \models \sigma)\} \end{array}$$

The *separating implication* ( $\dashv$ ) is used similarly to implication as:

$$\frac{P * Q \vdash R}{P \vdash Q \dashv R} \qquad \frac{P \wedge Q \vdash R}{P \vdash Q \Rightarrow R}$$



# Semantic Typing – Typing Contexts

Session type rules warrant pre- and post-contexts:

$$\begin{array}{l} \Gamma, x : \text{chan } (!A. S), y : A \vdash \text{send } x \ y : \mathbf{1} \dashv \Gamma, x : \text{chan } S \\ \Gamma, x : \text{chan } (?A. S) \vdash \text{recv } x : A \dashv \Gamma, x : \text{chan } S \end{array}$$

Semantic judgement with contexts:

$$\begin{array}{l} \Gamma \vDash \sigma \triangleq \bigstar_{(x,A) \in \Gamma} A(\sigma(x)) \\ \Gamma \vDash e : A \dashv \Gamma' \triangleq \forall \sigma. (\Gamma \vDash \sigma) \dashv \text{wp } e[\sigma] \{w. (A \ w) \ * \ (\Gamma' \vDash \sigma)\} \end{array}$$

Inspired by the RustBelt project



# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \vDash e_1 : A_1 \ni \Gamma'_1 \quad \Gamma_2 \vDash e_2 : A_2 \ni \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \vDash (e_1 \parallel e_2) : (A_1 \times A_2) \ni \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

**Lemma** `ltyped_par`  $\Gamma_1 \Gamma'_1 \Gamma_2 \Gamma'_2 e_1 e_2 A_1 A_2 :$   
`( $\Gamma_1 \vDash e_1 : A_1 \ni \Gamma'_1$ )` `-*` `( $\Gamma_2 \vDash e_2 : A_2 \ni \Gamma'_2$ )` `-*`  
`( $\Gamma_1 ++ \Gamma_2 \vDash (e_1 \parallel e_2) : (A_1 * A_2) \ni \Gamma'_1 ++ \Gamma'_2$ )`.

**Proof.**

```
iIntros "#He1 #He2 !>" (σ) "HΓ /=".  
iDestruct (ctx_ltyped_app with "HΓ")  
  as "[HΓ1 HΓ2]".  
wp_apply (wp_par with "(He1 HΓ1) (He2 HΓ2)").  
iIntros (w1 w2) "[[HA1 HΓ1'] [HA2 HΓ2']] !>".  
iSplitL "HA1 HA2".  
+ iExists w1, w2. by iFrame.  
+ iApply ctx_ltyped_app. by iFrame.
```

**Qed.**

# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \vDash e_1 : A_1 \Rightarrow \Gamma'_1 \quad \Gamma_2 \vDash e_2 : A_2 \Rightarrow \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \vDash (e_1 \parallel e_2) : (A_1 \times A_2) \Rightarrow \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

**Lemma** `ltyped_par`  $\Gamma_1 \Gamma'_1 \Gamma_2 \Gamma'_2 e_1 e_2 A_1 A_2 :$   
 $(\Gamma_1 \vDash e_1 : A_1 \Rightarrow \Gamma'_1) \text{ -* } (\Gamma_2 \vDash e_2 : A_2 \Rightarrow \Gamma'_2) \text{ -*}$   
 $(\Gamma_1 ++ \Gamma_2 \vDash (e_1 \parallel e_2) : (A_1 * A_2) \Rightarrow \Gamma'_1 ++ \Gamma'_2).$

**Proof.**

```
iIntros (forall sigma1. (Gamma1 vDash sigma1) -* wp e1[sigma1] { w1. (A1 w1) * (Gamma1' vDash sigma1) }) -*
iDestruct as "[H1 H2]" (forall sigma2. (Gamma2 vDash sigma2) -* wp e2[sigma2] { w2. (A2 w2) * (Gamma2' vDash sigma2) }) -*
wp_apply (forall sigma. (Gamma1 . Gamma2 vDash sigma) -* wp (e1 || e2)[sigma] { w. (exists w1, w2. w = (w1, w2) *
(A1 w1) * (A2 w2)) *
(Gamma1' . Gamma2' vDash sigma) })
+ iExists w1, w2. by iFrame.
+ iApply ctx_ltyped_app. by iFrame.
```

**Qed.**

# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \vDash e_1 : A_1 \Rightarrow \Gamma'_1 \quad \Gamma_2 \vDash e_2 : A_2 \Rightarrow \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \vDash (e_1 \parallel e_2) : (A_1 \times A_2) \Rightarrow \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

```
Lemma ltyped_par  $\Gamma_1 \Gamma_1' \Gamma_2 \Gamma_2' e_1 e_2 A_1 A_2 :$   
  ( $\Gamma_1 \vDash e_1 : A_1 \Rightarrow \Gamma_1'$ ) -* ( $\Gamma_2 \vDash e_2 : A_2 \Rightarrow \Gamma_2'$ ) -*  
  ( $\Gamma_1 ++ \Gamma_2 \vDash (e_1 \parallel e_2) : (A_1 * A_2) \Rightarrow \Gamma_1' ++ \Gamma_2'$ ).
```

**Proof.**

```
iIntros "#He1 #He2 !>" ( $\sigma$ ) "H $\Gamma$  /=".  
iDestruct (ctx_ltyped_app with "H $\Gamma$ ")  
  as "[H $\Gamma_1$  H $\Gamma_2$ "].  
wp_apply (wp_par with "(He1 H $\Gamma_1$ ) (He2 H $\Gamma_2$ )").  
iIntros (w1 w2) "[[HA1 H $\Gamma_1'$ ] [HA2 H $\Gamma_2'$ ]] !>".  
iSplitL "HA1 HA2".  
+ iExists w1, w2. by iFrame.  
+ iApply ctx_ltyped_app. by iFrame.
```

**Qed.**

$\Gamma_1, \Gamma_1', \Gamma_2, \Gamma_2' : \text{ctx } \Sigma$

$e_1, e_2 : \text{expr}$

$A_1, A_2 : \text{lty } \Sigma$

$\sigma : \text{gmap string val}$

=====

"He1" :  $\Gamma_1 \vDash e_1 : A_1 \Rightarrow \Gamma_1'$

"He2" :  $\Gamma_2 \vDash e_2 : A_2 \Rightarrow \Gamma_2'$

-----□

"H $\Gamma$ " :  $\Gamma_1 ++ \Gamma_2 \vDash \sigma$

-----\*

WP  $e_1[\sigma] \parallel e_2[\sigma]$

{ { w, ( $A_1 \times A_2$ ) w \*

( $\Gamma_1' ++ \Gamma_2' \vDash \sigma$ ) } }

# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \models e_1 : A_1 \Leftarrow \Gamma'_1 \quad \Gamma_2 \models e_2 : A_2 \Leftarrow \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \models (e_1 \parallel e_2) : (A_1 \times A_2) \Leftarrow \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

```
Lemma ltyped_par  $\Gamma_1 \Gamma'_1 \Gamma_2 \Gamma'_2 e_1 e_2 A_1 A_2 :$   
  ( $\Gamma_1 \models e_1 : A_1 \Leftarrow \Gamma'_1$ )  $-*$  ( $\Gamma_2 \models e_2 : A_2 \Leftarrow \Gamma'_2$ )  $-*$   
  ( $\Gamma_1 ++ \Gamma_2 \models (e_1 \parallel e_2) : (A_1 * A_2) \Leftarrow \Gamma'_1 ++ \Gamma'_2$ ).
```

**Proof.**

```
iIntros "#He1 #He2 !>" ( $\sigma$ ) "H $\Gamma$  /=".  
iDestruct (ctx_ltyped_app with "H $\Gamma$ ")  
  as "[H $\Gamma_1$  H $\Gamma_2$ "].  
wp_apply (wp_par with "(He1 H $\Gamma_1$ ) (He2 H $\Gamma_2$ )").  
iIntros (w1 w2) "[[HA1 H $\Gamma'_1$ ] [HA2 H $\Gamma'_2$ ]]".  
iSplitL "HA1 HA2".  
+ iExists w1, w2. by iFrame.  
+ iApply ctx_ltyped_app. by iFrame.
```

**Qed.**

$\Gamma_1, \Gamma'_1, \Gamma_2, \Gamma'_2 : \text{ctx } \Sigma$

$e_1, e_2 : \text{expr}$

$A_1, A_2 : \text{lty } \Sigma$

$\sigma : \text{gmap string val}$

=====

"He1" :  $\Gamma_1 \models e_1 : A_1 \Leftarrow \Gamma'_1$

"He2" :  $\Gamma_2 \models e_2 : A_2 \Leftarrow \Gamma'_2$

-----□

"H $\Gamma$ " :  $\Gamma_1 ++ \Gamma_2 \models \sigma$

-----\*

WP e1[ $\sigma$ ] ||| e2[ $\sigma$ ]

{ { w, ( $A_1 \times A_2$ ) w \*

( $\Gamma'_1 ++ \Gamma'_2 \Leftarrow \sigma$ ) } }

$$\frac{\Gamma_1 \cdot \Gamma_2 \models \sigma}{(\Gamma_1 \models \sigma) * (\Gamma_2 \models \sigma)}$$

# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma'_1 \quad \Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \models (e_1 \parallel e_2) : (A_1 \times A_2) \Rightarrow \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

```

Lemma ltyped_par  $\Gamma_1 \Gamma_1' \Gamma_2 \Gamma_2' e_1 e_2 A_1 A_2 :$ 
  ( $\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma_1'$ ) -* ( $\Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma_2'$ ) -*
  ( $\Gamma_1 ++ \Gamma_2 \models (e_1 \parallel e_2) : (A_1 * A_2) \Rightarrow \Gamma_1' ++ \Gamma_2'$ ).

```

**Proof.**

```

iIntros "#He1 #He2 !>" ( $\sigma$ ) "H $\Gamma$  /=".
iDestruct (ctx_ltyped_app with "H $\Gamma$ ")
  as "[H $\Gamma_1$  H $\Gamma_2$ "] .
wp_apply (wp_par with "(He1 H $\Gamma_1$ ) (He2 H $\Gamma_2$ )").
iIntros (w1 w2) "[[HA1 H $\Gamma_1'$ ] [HA2 H $\Gamma_2'$ ]] !>".
iSplitL "HA1 HA2".
+ iExists w1, w2. by iFrame.
+ iApply ctx_ltyped_app. by iFrame.

```

**Qed.**

```

 $\Gamma_1, \Gamma_1', \Gamma_2, \Gamma_2' : \text{ctx } \Sigma$ 
 $e_1, e_2 : \text{expr}$ 
 $A_1, A_2 : \text{lty } \Sigma$ 
 $\sigma : \text{gmap string val}$ 
=====
"He1" :  $\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma_1'$ 
"He2" :  $\Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma_2'$ 
-----□
"H $\Gamma_1$ " :  $\Gamma_1 \models \sigma$ 
"H $\Gamma_2$ " :  $\Gamma_2 \models \sigma$ 
-----*
WP e1[ $\sigma$ ] ||| e2[ $\sigma$ ]
  {{ w, ( $A_1 \times A_2$ ) w *
    ( $\Gamma_1' ++ \Gamma_2' \models \sigma$ ) }}

```

# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \models e_1 : A_1 \ni \Gamma'_1 \quad \Gamma_2 \models e_2 : A_2 \ni \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \models (e_1 \parallel e_2) : (A_1 \times A_2) \ni \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

$(\forall \sigma_1. (\Gamma_1 \models \sigma_1) \text{ -* wp } e_1[\sigma_1] \{ w_1. (A_1 w_1) * (\Gamma'_1 \models \sigma_1) \})$

$(\forall \sigma_2. (\Gamma_2 \models \sigma_2) \text{ -* wp } e_2[\sigma_2] \{ w_2. (A_2 w_2) * (\Gamma'_2 \models \sigma_2) \})$

**PROOF.**

```
iIntros "#He1 #He2 !>" (σ) "HΓ /=".
iDestruct (ctx_ltyped_app with "HΓ")
  as "[HΓ1 HΓ2]".
```

```
wp_apply (wp_par with "(He1 HΓ1) (He2 HΓ2)").
iIntros (w1 w2) "[[HA1 HΓ1'] [HA2 HΓ2']] !>".
iSplitL "HA1 HA2".
```

```
+ iExists w1, w2. by iFrame.
```

```
+ iApply ctx_ltyped_app. by iFra
```

**Qed.**

$\Gamma_1, \Gamma_1', \Gamma_2, \Gamma_2' : \text{ctx } \Sigma$

$e_1, e_2 : \text{expr}$

$A_1, A_2 : \text{ltyt } \Sigma$

$\sigma : \text{gmap string val}$

=====

"He1" :  $\Gamma_1 \models e_1 : A_1 \ni \Gamma_1'$

"He2" :  $\Gamma_2 \models e_2 : A_2 \ni \Gamma_2'$

-----□

"HΓ1" :  $\Gamma_1 \models \sigma$

"HΓ2" :  $\Gamma_2 \models \sigma$

-----\*

WP  $e_1[\sigma] \parallel e_2[\sigma]$

$\{ \{ w, (A_1 \times A_2) w *$

$(\Gamma_1' ++ \Gamma_2' \models \sigma) \} \}$

$\text{wp } e_1 \{ \Phi_1 \} * \text{wp } e_2 \{ \Phi_2 \} \text{ -*}$

$\text{wp } (e_1 \parallel e_2) \{ v. \exists v_1, v_2. (v = (v_1, v_2)) * \Phi_1 v_1 * \Phi_2 v_2 \}$

# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \models e_1 : A_1 \Leftarrow \Gamma'_1 \quad \Gamma_2 \models e_2 : A_2 \Leftarrow \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \models (e_1 \parallel e_2) : (A_1 \times A_2) \Leftarrow \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

```
Lemma ltyped_par  $\Gamma_1 \Gamma'_1 \Gamma_2 \Gamma'_2 e_1 e_2 A_1 A_2 :$   
  ( $\Gamma_1 \models e_1 : A_1 \Leftarrow \Gamma'_1$ ) -* ( $\Gamma_2 \models e_2 : A_2 \Leftarrow \Gamma'_2$ ) -*  
  ( $\Gamma_1 ++ \Gamma_2 \models (e_1 \parallel e_2) : (A_1 * A_2) \Leftarrow \Gamma'_1 ++ \Gamma'_2$ ).
```

**Proof.**

```
iIntros "#He1 #He2 !>" ( $\sigma$ ) "H $\Gamma$  /=".  
iDestruct (ctx_ltyped_app with "H $\Gamma$ ")  
  as "[H $\Gamma_1$  H $\Gamma_2$ "].  
wp_apply (wp_par with "(He1 H $\Gamma_1$ ) (He2 H $\Gamma_2$ )").  
iIntros (w1 w2) "[[HA1 H $\Gamma'_1$ ] [HA2 H $\Gamma'_2$ ]] !>".  
iSplitL "HA1 HA2".  
+ iExists w1, w2. by iFrame.  
+ iApply ctx_ltyped_app. by iFrame.
```

**Qed.**

$\Gamma_1, \Gamma'_1, \Gamma_2, \Gamma'_2 : \text{ctx } \Sigma$

$e_1, e_2 : \text{expr}$

$A_1, A_2 : \text{lty } \Sigma$

$\sigma : \text{gmap string val}$

$w_1, w_2 : \text{val}$

=====

"He1" :  $\Gamma_1 \models e_1 : A_1 \Leftarrow \Gamma'_1$

"He2" :  $\Gamma_2 \models e_2 : A_2 \Leftarrow \Gamma'_2$

-----□

"HA1" :  $A_1 w_1$

"H $\Gamma'_1$ " :  $\Gamma'_1 \models \sigma$

"HA2" :  $A_2 w_2$

"H $\Gamma'_2$ " :  $\Gamma'_2 \models \sigma$

-----\*

$(A_1 \times A_2) (w_1, w_2) *$

$(\Gamma'_1 ++ \Gamma'_2 \models \sigma)$



# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \models e_1 : A_1 \Leftarrow \Gamma'_1 \quad \Gamma_2 \models e_2 : A_2 \Leftarrow \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \models (e_1 \parallel e_2) : (A_1 \times A_2) \Leftarrow \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

```

Lemma ltyped_par  $\Gamma_1 \Gamma'_1 \Gamma_2 \Gamma'_2 e_1 e_2 A_1 A_2 :$ 
  ( $\Gamma_1 \models e_1 : A_1 \Leftarrow \Gamma'_1$ ) -* ( $\Gamma_2 \models e_2 : A_2 \Leftarrow \Gamma'_2$ ) -*
  ( $\Gamma_1 ++ \Gamma_2 \models (e_1 \parallel e_2) : (A_1 * A_2) \Leftarrow \Gamma'_1 ++ \Gamma'_2$ ).

```

**Proof.**

```

iIntros "#He1 #He2 !>" ( $\sigma$ ) "H $\Gamma$  /=".
iDestruct (ctx_ltyped_app with "H $\Gamma$ ")
  as "[H $\Gamma_1$  H $\Gamma_2$ "]".
wp_apply (wp_par with "(He1 H $\Gamma_1$ ) (He2 H $\Gamma_2$ )").
iIntros (w1 w2) "[[HA1 H $\Gamma'_1$ ] [HA2 H $\Gamma'_2$ ]] !>".
iSplitL "HA1 HA2".
+ iExists w1, w2. by iFrame.
+ iApply ctx_ltyped_app. by iF

```

**Qed.**

$$\frac{P_1 \vdash Q_1 \quad P_2 \vdash Q_2}{P_1 * P_2 \vdash Q_1 * Q_2}$$

$\Gamma_1, \Gamma'_1, \Gamma_2, \Gamma'_2 : \text{ctx } \Sigma$

$e_1, e_2 : \text{expr}$

$A_1, A_2 : \text{lty } \Sigma$

$\sigma : \text{gmap string val}$

$w_1, w_2 : \text{val}$

=====

"He1" :  $\Gamma_1 \models e_1 : A_1 \Leftarrow \Gamma'_1$

"He2" :  $\Gamma_2 \models e_2 : A_2 \Leftarrow \Gamma'_2$

-----□

"HA1" :  $A_1 w_1$

"H $\Gamma'_1$ " :  $\Gamma'_1 \models \sigma$

"HA2" :  $A_2 w_2$

"H $\Gamma'_2$ " :  $\Gamma'_2 \models \sigma$

-----\*

$(A_1 \times A_2) (w_1, w_2) *$

$(\Gamma'_1 ++ \Gamma'_2 \models \sigma)$

# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma'_1 \quad \Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \models (e_1 \parallel e_2) : (A_1 \times A_2) \Rightarrow \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

```
Lemma ltyped_par  $\Gamma_1 \Gamma_1' \Gamma_2 \Gamma_2' e_1 e_2 A_1 A_2 :$   
  ( $\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma_1'$ ) -* ( $\Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma_2'$ ) -*  
  ( $\Gamma_1 ++ \Gamma_2 \models (e_1 \parallel e_2) : (A_1 * A_2) \Rightarrow \Gamma_1' ++ \Gamma_2'$ ).
```

**Proof.**

```
iIntros "#He1 #He2 !>" ( $\sigma$ ) "H $\Gamma$  /=".  
iDestruct (ctx_ltyped_app with "H $\Gamma$ ")  
  as "[H $\Gamma_1$  H $\Gamma_2$ "].  
wp_apply (wp_par with "(He1 H $\Gamma_1$ ) (He2 H $\Gamma_2$ )").  
iIntros (w1 w2) "[[HA1 H $\Gamma_1'$ ] [HA2 H $\Gamma_2'$ ]] !>".  
iSplitL "HA1 HA2".  
+ iExists w1, w2. by iFrame.  
+ iApply ctx_ltyped_app. by iFrame.
```

**Qed.**

```
 $\Gamma_1, \Gamma_1', \Gamma_2, \Gamma_2' : \text{ctx } \Sigma$   
 $e_1, e_2 : \text{expr}$   
 $A_1, A_2 : \text{lty } \Sigma$   
 $\sigma : \text{gmap string val}$   
 $w_1, w_2 : \text{val}$   
=====  
"He1" :  $\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma_1'$   
"He2" :  $\Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma_2'$   
-----□  
"HA1" :  $A_1 w_1$   
"HA2" :  $A_2 w_2$   
-----*  
 $(A_1 \times A_2) (w_1, w_2)$ 
```

# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \models e_1 : A_1 \ni \Gamma'_1 \quad \Gamma_2 \models e_2 : A_2 \ni \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \models (e_1 \parallel e_2) : (A_1 \times A_2) \ni \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

```
Lemma ltyped_par  $\Gamma_1 \Gamma'_1 \Gamma_2 \Gamma'_2 e_1 e_2 A_1 A_2 :$   
  ( $\Gamma_1 \models e_1 : A_1 \ni \Gamma'_1$ )  $-*$  ( $\Gamma_2 \models e_2 : A_2 \ni \Gamma'_2$ )  $-*$   
  ( $\Gamma_1 ++ \Gamma_2 \models (e_1 \parallel e_2) : (A_1 * A_2) \ni \Gamma'_1 ++ \Gamma'_2$ ).
```

**Proof.**

```
iIntros "#He1 #He2 !>" ( $\sigma$ ) "H $\Gamma$  /=".  
iDestruct (ctx_ltyped_app with "H $\Gamma$ ")  
  as "[H $\Gamma_1$  H $\Gamma_2$ "].  
wp_apply (wp_par with "(He1 H $\Gamma_1$ ) (He2 H $\Gamma_2$ )").  
iIntros (w1 w2) "[[HA1 H $\Gamma'_1$ ] [HA2 H $\Gamma'_2$ ]] !>".  
iSplitL "HA1 HA2".  
+ iExists w1, w2. by iFrame.  
+ iApply ctx_ltyped_app.
```

**Qed.**

$\Gamma_1, \Gamma'_1, \Gamma_2, \Gamma'_2 : \text{ctx } \Sigma$

$e_1, e_2 : \text{expr}$

$A_1, A_2 : \text{lty } \Sigma$

$\sigma : \text{gmap string val}$

$w_1, w_2 : \text{val}$

=====

"He1" :  $\Gamma_1 \models e_1 : A_1 \ni \Gamma'_1$

"He2" :  $\Gamma_2 \models e_2 : A_2 \ni \Gamma'_2$

-----□

"HA1" :  $A_1 w_1$

"HA2" :  $A_2 w_2$

-----\*

$(A_1 \times A_2) (w_1, w_2)$

$$A_1 \times A_2 \triangleq \lambda w. \exists w_1, w_2. (w = (w_1, w_2)) * \triangleright (A_1 w_1) * \triangleright (A_2 w_2)$$

# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma'_1 \quad \Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \models (e_1 \parallel e_2) : (A_1 \times A_2) \Rightarrow \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

```
Lemma ltyped_par  $\Gamma_1 \Gamma_1' \Gamma_2 \Gamma_2' e_1 e_2 A_1 A_2 :$   
  ( $\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma_1'$ )  $-*$  ( $\Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma_2'$ )  $-*$   
  ( $\Gamma_1 ++ \Gamma_2 \models (e_1 \parallel e_2) : (A_1 * A_2) \Rightarrow \Gamma_1' ++ \Gamma_2'$ ).
```

**Proof.**

```
iIntros "#He1 #He2 !>" ( $\sigma$ ) "H $\Gamma$  /=".  
iDestruct (ctx_ltyped_app with "H $\Gamma$ ")  
  as "[H $\Gamma_1$  H $\Gamma_2$ "].  
wp_apply (wp_par with "(He1 H $\Gamma_1$ ) (He2 H $\Gamma_2$ )").  
iIntros (w1 w2) "[[HA1 H $\Gamma_1'$ ] [HA2 H $\Gamma_2'$ ]] !>".  
iSplitL "HA1 HA2".  
+ iExists w1, w2. by iFrame.  
+ iApply ctx_ltyped_app. by iFrame.
```

**Qed.**

$\Gamma_1, \Gamma_1', \Gamma_2, \Gamma_2' : \text{ctx } \Sigma$

$e_1, e_2 : \text{expr}$

$A_1, A_2 : \text{lty } \Sigma$

$\sigma : \text{gmap string val}$

$w_1, w_2 : \text{val}$

=====

"He1" :  $\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma_1'$

"He2" :  $\Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma_2'$

-----□

"H $\Gamma_1'$ " :  $\Gamma_1' \models \sigma$

"H $\Gamma_2'$ " :  $\Gamma_2' \models \sigma$

-----\*

$\Gamma_1' ++ \Gamma_2' \models \sigma$

# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma'_1 \quad \Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \models (e_1 \parallel e_2) : (A_1 \times A_2) \Rightarrow \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

```
Lemma ltyped_par  $\Gamma_1 \Gamma_1' \Gamma_2 \Gamma_2' e_1 e_2 A_1 A_2 :$   
  ( $\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma_1'$ )  $-*$  ( $\Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma_2'$ )  $-*$   
  ( $\Gamma_1 ++ \Gamma_2 \models (e_1 \parallel e_2) : (A_1 * A_2) \Rightarrow \Gamma_1' ++ \Gamma_2'$ ).
```

**Proof.**

```
iIntros "#He1 #He2 !>" ( $\sigma$ ) "H $\Gamma$  /=".  
iDestruct (ctx_ltyped_app with "H $\Gamma$ ")  
  as "[H $\Gamma_1$  H $\Gamma_2$ "].  
wp_apply (wp_par with "(He1 H $\Gamma_1$ ) (He2 H $\Gamma_2$ )").  
iIntros (w1 w2) "[[HA1 H $\Gamma_1'$ ] [HA2 H $\Gamma_2'$ ]] !>".  
iSplitL "HA1 HA2".  
+ iExists w1, w2. by iFrame.  
+ iApply ctx_ltyped_app. by iFrame.
```

**Qed.**

$\Gamma_1, \Gamma_1', \Gamma_2, \Gamma_2' : \text{ctx } \Sigma$

$e_1, e_2 : \text{expr}$

$A_1, A_2 : \text{ltyy } \Sigma$

$\sigma : \text{gmap string val}$

$w_1, w_2 : \text{val}$

=====

"He1" :  $\Gamma_1 \models e_1 : A_1 \Rightarrow \Gamma_1'$

"He2" :  $\Gamma_2 \models e_2 : A_2 \Rightarrow \Gamma_2'$

-----□

"H $\Gamma_1'$ " :  $\Gamma_1' \models \sigma$

"H $\Gamma_2'$ " :  $\Gamma_2' \models \sigma$

-----\*

$\Gamma_1' ++ \Gamma_2' \models \sigma$

$$\frac{\Gamma_1 \cdot \Gamma_2 \models \sigma}{(\Gamma_1 \models \sigma) * (\Gamma_2 \models \sigma)}$$

# Semantic Term Types – Example proof

**Rule:**

$$\frac{\Gamma_1 \models e_1 : A_1 \ni \Gamma'_1 \quad \Gamma_2 \models e_2 : A_2 \ni \Gamma'_2}{\Gamma_1 \cdot \Gamma_2 \models (e_1 \parallel e_2) : (A_1 \times A_2) \ni \Gamma'_1 \cdot \Gamma'_2}$$

**Proof:**

```
Lemma ltyped_par  $\Gamma_1 \Gamma_1' \Gamma_2 \Gamma_2' e_1 e_2 A_1 A_2 :$   
  ( $\Gamma_1 \models e_1 : A_1 \ni \Gamma_1'$ ) -* ( $\Gamma_2 \models e_2 : A_2 \ni \Gamma_2'$ ) -*  
  ( $\Gamma_1 ++ \Gamma_2 \models (e_1 \parallel e_2) : (A_1 * A_2) \ni \Gamma_1' ++ \Gamma_2'$ ).
```

**Proof.**

```
iIntros "#He1 #He2 !>" ( $\sigma$ ) "H $\Gamma$  /=".  
iDestruct (ctx_ltyped_app with "H $\Gamma$ ")  
  as "[H $\Gamma_1$  H $\Gamma_2$ "].  
wp_apply (wp_par with "(He1 H $\Gamma_1$ ) (He2 H $\Gamma_2$ )").  
iIntros (w1 w2) "[[HA1 H $\Gamma_1'$ ] [HA2 H $\Gamma_2'$ ]] !>".  
iSplitL "HA1 HA2".  
+ iExists w1, w2. by iFrame.  
+ iApply ctx_ltyped_app. by iFrame.
```

**Qed.**

No more subgoals.

# Semantic Session Type System

ML-like language

$$e \in \text{Expr} ::= v \mid x \mid \text{rec } f \ x := e \mid e_1(e_2) \mid$$



ML-like language extended with state

$$e \in \text{Expr} ::= v \mid x \mid \text{rec } f \ x := e \mid e_1(e_2) \mid \\ \text{ref } (e) \mid !e \mid e_1 \leftarrow e_2 \mid \quad (\text{state})$$

ML-like language extended with state, concurrency

$$e \in \text{Expr} ::= v \mid x \mid \text{rec } f \ x := e \mid e_1(e_2) \mid$$
$$\text{ref } (e) \mid !e \mid e_1 \leftarrow e_2 \mid \text{(state)}$$
$$e_1 \parallel e_2 \mid \text{fork } \{e\} \mid \text{(concurrency)}$$

ML-like language extended with state, concurrency, locks

$$e \in \text{Expr} ::= v \mid x \mid \text{rec } f \ x := e \mid e_1(e_2) \mid$$
$$\text{ref } (e) \mid !e \mid e_1 \leftarrow e_2 \mid \text{(state)}$$
$$e_1 \parallel e_2 \mid \text{fork } \{e\} \mid \text{(concurrency)}$$
$$\text{new\_lock } () \mid \text{acquire } e \mid \text{release } e \mid \text{(locks)}$$

ML-like language extended with state, concurrency, locks, and message passing

$$e \in \text{Expr} ::= v \mid x \mid \text{rec } f \ x := e \mid e_1(e_2) \mid$$

$\text{ref } (e) \mid !e \mid e_1 \leftarrow e_2 \mid$	(state)
$e_1 \parallel e_2 \mid \text{fork } \{e\} \mid$	(concurrency)
$\text{new\_lock } () \mid \text{acquire } e \mid \text{release } e \mid$	(locks)
$\text{new\_chan } () \mid \text{send } e_1 \ e_2 \mid \text{recv } e \mid \dots$	(message passing)

ML-like language extended with state, concurrency, locks, and message passing

$$e \in \text{Expr} ::= v \mid x \mid \text{rec } f \ x := e \mid e_1(e_2) \mid$$

$\text{ref } (e) \mid !e \mid e_1 \leftarrow e_2 \mid$	(state)
$e_1 \parallel e_2 \mid \text{fork } \{e\} \mid$	(concurrency)
$\text{new\_lock } () \mid \text{acquire } e \mid \text{release } e \mid$	(locks)
$\text{new\_chan } () \mid \text{send } e_1 \ e_2 \mid \text{recv } e \mid \dots$	(message passing)

Message-passing is:

- ▶ **Binary:** Each channel have one pair of endpoints

ML-like language extended with state, concurrency, locks, and message passing

$$e \in \text{Expr} ::= v \mid x \mid \text{rec } f \ x := e \mid e_1(e_2) \mid$$
$$\text{ref } (e) \mid !e \mid e_1 \leftarrow e_2 \mid \text{(state)}$$
$$e_1 \parallel e_2 \mid \text{fork } \{e\} \mid \text{(concurrency)}$$
$$\text{new\_lock } () \mid \text{acquire } e \mid \text{release } e \mid \text{(locks)}$$
$$\text{new\_chan } () \mid \text{send } e_1 \ e_2 \mid \text{recv } e \mid \dots \text{(message passing)}$$

Message-passing is:

- ▶ **Binary:** Each channel have one pair of endpoints
- ▶ **Asynchronous:** `send` does not block, two buffers per endpoint pair

ML-like language extended with state, concurrency, locks, and message passing

$$e \in \text{Expr} ::= v \mid x \mid \text{rec } f \ x := e \mid e_1(e_2) \mid$$

$\text{ref } (e) \mid !e \mid e_1 \leftarrow e_2 \mid$	(state)
$e_1 \parallel e_2 \mid \text{fork } \{e\} \mid$	(concurrency)
$\text{new\_lock } () \mid \text{acquire } e \mid \text{release } e \mid$	(locks)
$\text{new\_chan } () \mid \text{send } e_1 \ e_2 \mid \text{recv } e \mid \dots$	(message passing)

Message-passing is:

- ▶ **Binary:** Each channel have one pair of endpoints
- ▶ **Asynchronous:** `send` does not block, two buffers per endpoint pair
- ▶ **Affine:** No `close` expression, channels are garbage collected

**Session types** as a new type kind:

Type  $\triangleq ?$   
!A. S  $\triangleq ?$   
?A. S  $\triangleq ?$   
end  $\triangleq ?$



**Session types** as a new type kind:

$\text{Type}_\blacklozenge \triangleq ?$

$!A. S \triangleq ?$

$?A. S \triangleq ?$

$\text{end} \triangleq ?$

$\text{Type}_\star \triangleq \text{Val} \rightarrow \text{iProp}$

$\text{chan } S \triangleq \lambda w. ?$

**Session types** as a new type kind:

$$\text{Type}_\blacklozenge \triangleq ?$$
$$!A. S \triangleq ?$$
$$?A. S \triangleq ?$$
$$\text{end} \triangleq ?$$
$$\text{Type}_\star \triangleq \text{Val} \rightarrow \text{iProp}$$
$$\text{chan } S \triangleq \lambda w. ?$$

Needs to capture:

- ▶ **Exclusivity** of channel endpoint ownership

# Semantic Session Types

**Session types** as a new type kind:

$$\text{Type}_\blacklozenge \triangleq ?$$
$$!A. S \triangleq ?$$
$$?A. S \triangleq ?$$
$$\text{end} \triangleq ?$$
$$\text{Type}_\star \triangleq \text{Val} \rightarrow \text{iProp}$$
$$\text{chan } S \triangleq \lambda w. ?$$

Needs to capture:

- ▶ **Exclusivity** of channel endpoint ownership
- ▶ **Delegation** of resources

# Actris - Dependent Separation Protocols (iProto)

Session type-inspired protocols for functional correctness

## Actris - Dependent Separation Protocols (iProto)

Session type-inspired protocols for functional correctness, describing exchanges of:

- ▶ Logical variables

## Actris - Dependent Separation Protocols (iProto)

Session type-inspired protocols for functional correctness, describing exchanges of:

- ▶ Logical variables
- ▶ Physical values

# Actris - Dependent Separation Protocols (iProto)

Session type-inspired protocols for functional correctness, describing exchanges of:

- ▶ Logical variables
- ▶ Physical values
- ▶ Propositions / ownership

# Actris - Dependent Separation Protocols (iProto)

Session type-inspired protocols for functional correctness, describing exchanges of:

- ▶ Logical variables
- ▶ Physical values
- ▶ Propositions / ownership

	<u>Dependent separation protocols</u>	<u>Session types</u>
<b>Example</b>	<code>?(x:ℤ) ⟨x⟩{True}.!(y:ℤ) ⟨y⟩{y = x + 2}.end</code>	<code>?Z. !Z. end</code>
<b>Usage</b>	<code>c ↦ prot</code>	<code>c : chan S</code>



# Actris - Dependent Separation Protocols (iProto)

Session type-inspired protocols for functional correctness, describing exchanges of:

- ▶ Logical variables
- ▶ Physical values
- ▶ Propositions / ownership

	<u>Dependent separation protocols</u>	<u>Session types</u>
<b>Example</b>	<code>?(x:ℤ) ⟨x⟩{True}.!(y:ℤ) ⟨y⟩{y = x + 2}.end</code>	<code>?Z. !Z. end</code>
<b>Usage</b>	$c \rightsquigarrow prot$	$c : \text{chan } S$

**Program example:**

```
λc. let x := recv c in send c (x + 2)
```

# Actris - Dependent Separation Protocols (iProto)

Session type-inspired protocols for functional correctness, describing exchanges of:

- ▶ Logical variables
- ▶ Physical values
- ▶ Propositions / ownership

	<u>Dependent separation protocols</u>	<u>Session types</u>
<b>Example</b>	<code>?(x:ℤ) ⟨x⟩{True}.!(y:ℤ) ⟨y⟩{y = x + 2}.end</code>	<code>?Z. !Z. end</code>
<b>Usage</b>	<code>c ↦ prot</code>	<code>c : chan S</code>

**Program example:**

```
(c ↦ ?(x:ℤ) ⟨x⟩{True}.!(y:ℤ) ⟨y⟩{y = x + 2}.end) -*  
wp (λc. let x := recv c in send c (x + 2)) {True}
```

**Session types** as dependent separation protocols:

$$\begin{array}{ll} \text{Type}_{\blacklozenge} \triangleq ? & \text{Type}_{\blackstar} \triangleq \text{Val} \rightarrow \text{iProp} \\ !A. S \triangleq ? & \text{chan } S \triangleq \lambda w. ? \\ ?A. S \triangleq ? & \\ \text{end} \triangleq ? & \end{array}$$

**Dependent separation protocols:**

**Example:**  $?(x: \mathbb{Z}) \langle x \rangle \{ \text{True} \}. ! (y: \mathbb{Z}) \langle y \rangle \{ y = x + 2 \}. \text{end}$

**Usage:**  $c \mapsto \text{prot}$

# Semantic Session Types

**Session types** as dependent separation protocols:

$$\begin{array}{ll} \text{Type}_{\blacklozenge} \triangleq \text{iProto} & \text{Type}_{\blackstar} \triangleq \text{Val} \rightarrow \text{iProp} \\ !A. S \triangleq ? & \text{chan } S \triangleq \lambda w. ? \\ ?A. S \triangleq ? & \\ \text{end} \triangleq ? & \end{array}$$

**Dependent separation protocols:**

**Example:**  $?(x: \mathbb{Z}) \langle x \rangle \{\text{True}\}. !(y: \mathbb{Z}) \langle y \rangle \{y = x + 2\}. \text{end}$

**Usage:**  $c \mapsto \text{prot}$

# Semantic Session Types

**Session types** as dependent separation protocols:

$\text{Type}_{\blacklozenge} \triangleq \text{iProto}$

$!A. S \triangleq !(v : \text{Val}) \langle v \rangle \{A v\}. S$

$?A. S \triangleq ?(v : \text{Val}) \langle v \rangle \{A v\}. S$

$\text{end} \triangleq \text{end}$

$\text{Type}_{\star} \triangleq \text{Val} \rightarrow \text{iProp}$

$\text{chan } S \triangleq \lambda w. ?$

**Dependent separation protocols:**

**Example:**  $?(x : \mathbb{Z}) \langle x \rangle \{\text{True}\}. !(y : \mathbb{Z}) \langle y \rangle \{y = x + 2\}. \text{end}$

**Usage:**  $c \mapsto \text{prot}$

# Semantic Session Types

**Session types** as dependent separation protocols:

$\text{Type}_{\blacklozenge} \triangleq \text{iProto}$

$!A. S \triangleq !(v : \text{Val}) \langle v \rangle \{A v\}. S$

$?A. S \triangleq ?(v : \text{Val}) \langle v \rangle \{A v\}. S$

$\text{end} \triangleq \text{end}$

$\text{Type}_{\star} \triangleq \text{Val} \rightarrow \text{iProp}$

$\text{chan } S \triangleq \lambda w. w \mapsto S$

**Dependent separation protocols:**

**Example:**  $?(x : \mathbb{Z}) \langle x \rangle \{\text{True}\}. !(y : \mathbb{Z}) \langle y \rangle \{y = x + 2\}. \text{end}$

**Usage:**  $c \mapsto \text{prot}$

# Semantic Session Types – Example Proof

## Rule:

$$\Gamma, x : \text{chan } (?A. S) \models \text{recv } x : A \Leftarrow \Gamma, x : \text{chan } S$$

## Proof:

**Lemma** `ltyped_recv`  $\Gamma$   $x$   $A$   $S$  :

```
 $\Gamma \Vdash x = \text{Some } (\text{chan } (\langle??\rangle \text{TY } A; S)) \text{lty} \rightarrow$   
 $\Gamma \models \text{recv } x : A \Leftarrow \text{ctx\_cons } x (\text{chan } S) \Gamma.$ 
```

**Proof.**

```
iIntros (H $\Gamma$ x%ctx_lookup_perm) "!">".  
iIntros ( $\sigma$ ) "H $\Gamma$  /=">. rewrite {1}H $\Gamma$ x /=">.  
iDestruct (ctx_ltyped_cons with "H $\Gamma$ ") as  
  (c H $\sigma$ ) "[Hc H $\Gamma$ ]".  
rewrite H $\sigma$ .  
wp_recv (v) as "HA".  
iFrame "HA".  
iApply ctx_ltyped_cons; eauto with iFrame.
```

**Qed.**

# Semantic Session Types – Example Proof

**Rule:**

$$\Gamma, x : \text{chan } (?A. S) \models \text{recv } x : A \Leftarrow \Gamma, x : \text{chan } S$$

**Proof:**

**Lemma** `ltyped_recv`  $\Gamma$   $x$   $A$   $S$  :

```
 $\Gamma$  !!  $x = \text{Some } (\text{chan } (\langle??\rangle \text{TY } A; S))\%lty \rightarrow$   
 $\Gamma \models \text{recv } x : A \Leftarrow \text{ctx\_cons } x (\text{chan } S) \Gamma.$ 
```

**Proof.**

```
iIntros ( $H\Gamma x\%ctx\_lookup\_perm$ ) " $!>$ ".  
iIntros ( $\sigma$ ) " $H\Gamma /=$ ". rewrite {1} $H\Gamma /=$ .  
iDestruct (ctx_ltyped_cons with " $H\Gamma$ ") as  
  ( $c$   $H\sigma$ ) " $[Hc H\Gamma]$ ".
```

```
rewrite  $H\sigma$ .
```

```
wp_recv ( $v$ )
```

```
iFrame " $HA$ "
```

```
iApply ctx_ltyped_cons, eauto with iFrame.
```

$\forall \sigma. (\Gamma, x : \text{chan } (?A. S) \models \sigma) \multimap$   
 $\text{wp } (\text{recv } x)[\sigma] \{w. (A w) * (\Gamma, x : \text{chan } S \models \sigma)\}$

**Qed.**



# Semantic Session Types – Example Proof

## Rule:

$$\Gamma, x : \text{chan } (?A. S) \models \text{recv } x : A \Leftarrow \Gamma, x : \text{chan } S$$

## Proof:

**Lemma** `ltyped_recv`  $\Gamma$   $x$   $A$   $S$  :

```
 $\Gamma$  !!  $x = \text{Some } (\text{chan } (<??> \text{TY } A; S))\%lty \rightarrow$   
 $\Gamma \models \text{recv } x : A \Leftarrow \text{ctx\_cons } x (\text{chan } S) \Gamma.$ 
```

**Proof.**

```
iIntros ( $H\Gamma x\%ctx\_lookup\_perm$ ) "!">.  
iIntros ( $\sigma$ ) " $H\Gamma$  /=">. rewrite {1} $H\Gamma$  /=">.  
iDestruct (ctx_ltyped_cons with " $H\Gamma$ ") as  
  ( $c$   $H\sigma$ ) "[ $Hc$   $H\Gamma$ ]".  
rewrite  $H\sigma$ .  
wp_recv ( $v$ ) as " $HA$ ".  
iFrame " $HA$ ".  
iApply ctx_ltyped_cons; eauto with iFrame.
```

**Qed.**

```
 $\Gamma$  : ctx  $\Sigma$   
 $x$  : string  
 $A$  : lty  $\Sigma$   
 $S$  : lsty  $\Sigma$   
 $\sigma$  : gmap string val  
=====  
" $H\Gamma$ " :  $\Gamma, (x : \text{chan } (<??> \text{TY } A; S))$   
       $\models \sigma$   
-----*  
WP recv ( $\sigma(x)$ )  
  {  $w, A$   $w$  *  
     $\Gamma, (x : \text{chan } S) \models \sigma$  }
```

# Semantic Session Types – Example Proof

## Rule:

$$\Gamma, x : \text{chan } (?A. S) \models \text{recv } x : A \Leftrightarrow \Gamma, x : \text{chan } S$$

## Proof:

**Lemma** `ltyped_recv`  $\Gamma$   $x$   $A$   $S$  :

$$\Gamma \text{ !! } x = \text{Some } (\text{chan } (\langle ??? \rangle \text{TY } A; S)) \text{ \%lty} \rightarrow$$

$$\Gamma \models \text{recv } x : A \Leftrightarrow \text{ctx\_cons } x (\text{chan } S) \Gamma.$$

**Proof.**

```

iIntros (HΓx%ctx_lookup_perm) "!>".
iIntros (σ) "HΓ /=".
iDestruct (ctx_ltyped_cons (c Hσ) "[Hc HΓ]".
rewrite Hσ.
wp_recv (v) as "HA".
iFrame "HA".
iApply ctx_ltyped_cons; eauto with iFrame.

```

**Qed.**

```

Γ : ctx Σ
x : string
A : lty Σ
S : lsty Σ
σ : gmap string val
=====
"HΓ" : Γ, (x:chan (⟨???⟩TY A; S))
      ⊨ σ
-----*
σ(x)
w *
: chan S ⊨ σ }

```

$$\frac{\Gamma, x : A \models \sigma}{\exists v. (\sigma(x) = v) * (\Gamma \models \sigma) * (A v)}$$

# Semantic Session Types – Example Proof

## Rule:

$$\Gamma, x : \text{chan } (?A. S) \models \text{recv } x : A \Leftarrow \Gamma, x : \text{chan } S$$

## Proof:

**Lemma** `ltyped_recv`  $\Gamma$   $x$   $A$   $S$  :

```
 $\Gamma$  !!  $x = \text{Some } (\text{chan } (\langle ??? \rangle \text{TY } A; S))\%lty \rightarrow$   
 $\Gamma \models \text{recv } x : A \Leftarrow \text{ctx\_cons } x (\text{chan } S) \Gamma.$ 
```

**Proof.**

```
iIntros ( $H\Gamma x\%ctx\_lookup\_perm$ ) "!>".  
iIntros ( $\sigma$ ) " $H\Gamma /=$ ". rewrite {1} $H\Gamma x /=$ .  
iDestruct (ctx_ltyped_cons with " $H\Gamma$ ") as  
  ( $c$   $H\sigma$ ) " $[Hc H\Gamma]$ ".  
rewrite  $H\sigma$ .  
wp_recv ( $v$ ) as " $HA$ ".  
iFrame " $HA$ ".  
iApply ctx_ltyped_cons; eauto with iFrame.
```

**Qed.**

```
 $\Gamma$  : ctx  $\Sigma$   
 $x$  : string  
 $A$  : lty  $\Sigma$   
 $S$  : lsty  $\Sigma$   
 $\sigma$  : gmap string val  
 $c$  : val  
 $H\sigma$  :  $\sigma(x) = c$   
=====  
" $Hc$ " :  $c \mapsto (\langle ??? \rangle \text{TY } A; S)$   
" $H\Gamma$ " :  $\Gamma \models \sigma$   
-----*  
WP recv  $c$   
  { {  $w, A w *$   
       $\Gamma, (x : \text{chan } S) \models \sigma$  } }
```

# Semantic Session Types – Example Proof

## Rule:

$$\Gamma, x : \text{chan } (?A. S) \models \text{recv } x : A \Leftrightarrow \Gamma, x : \text{chan } S$$

## Proof:

**Lemma** `ltyped_recv`  $\Gamma$   $x$   $A$   $S$  :

`$\Gamma$  !!  $x = \text{Some } (\text{chan } (\langle ??? \rangle \text{ TY } A; S))\%$` lty  $\rightarrow$

**Pf:**

$$c \mapsto ?\vec{x} : \vec{\tau} \langle v \rangle \{P\}. \text{prot} \rightarrow$$

$$\text{wp } \text{recv } c \{w. \exists (\vec{y} : \vec{\tau}). (w = v[\vec{y}/\vec{x}]) *$$

$$c \mapsto \text{prot}[\vec{y}/\vec{x}] *$$

$$P[\vec{y}/\vec{x}]\}$$

`rewrite`  $H\sigma$ .

`wp_recv` ( $v$ ) as "HA".

`iFrame` "HA".

`iApply` `ctx_ltyped_cons`; `eauto` `with` `iFrame`.

**Qed.**

$\Gamma$  : ctx  $\Sigma$

$x$  : string

$A$  : lty  $\Sigma$

$S$  : lsty  $\Sigma$

$\sigma$  : gmap string val

$c$  : val

$H\sigma$  :  $\sigma(x) = c$

=====

"Hc" :  $c \mapsto (\langle ??? \rangle \text{ TY } A; S)$

"H $\Gamma$ " :  $\Gamma \models \sigma$

-----\*

WP `recv`  $c$

$\{\{w, A w *$

$\Gamma, (x : \text{chan } S) \models \sigma \}\}$

# Semantic Session Types – Example Proof

## Rule:

$$\Gamma, x : \text{chan } (?A. S) \models \text{recv } x : A \Leftarrow \Gamma, x : \text{chan } S$$

## Proof:

**Lemma** `ltyped_recv`  $\Gamma$   $x$   $A$   $S$  :

```
 $\Gamma$  !!  $x = \text{Some } (\text{chan } (\langle??\rangle \text{TY } A; S))\%lty \rightarrow$   
 $\Gamma \models \text{recv } x : A \Leftarrow \text{ctx\_cons } x (\text{chan } S) \Gamma.$ 
```

**Proof.**

```
iIntros (H $\Gamma$  $x\%$ ctx_lookup_perm) "!>".  
iIntros ( $\sigma$ ) "H $\Gamma$  /=". rewrite {1}H $\Gamma$  /=".  
iDestruct (ctx_ltyped_cons with "H $\Gamma$ ") as  
  ( $c$  H $\sigma$ ) "[H $c$  H $\Gamma$ "].  
rewrite H $\sigma$ .  
wp_recv ( $v$ ) as "HA".  
iFrame "HA".  
iApply ctx_ltyped_cons; eauto with iFrame.
```

**Qed.**

```
 $\Gamma$  : ctx  $\Sigma$   
 $x$  : string  
 $A$  : lty  $\Sigma$   
 $S$  : lsty  $\Sigma$   
 $\sigma$  : gmap string val  
 $c$  : val  
H $\sigma$  :  $\sigma(x) = c$   
 $v$  : val  
=====
```

"H $c$ " :  $c \mapsto S$   
"H $\Gamma$ " :  $\Gamma \models \sigma$   
"HA" :  $A$   $v$

-----\*

$A$   $v$  \*  
 $\Gamma, (x : \text{chan } S) \models \sigma$

# Semantic Session Types – Example Proof

## Rule:

$$\Gamma, x : \text{chan } (?A. S) \models \text{recv } x : A \Leftrightarrow \Gamma, x : \text{chan } S$$

## Proof:

**Lemma** `ltyped_recv`  $\Gamma$   $x$   $A$   $S$  :

```
 $\Gamma$  !!  $x = \text{Some } (\text{chan } (\langle??\rangle \text{TY } A; S))\%lty \rightarrow$   
 $\Gamma \models \text{recv } x : A \Leftrightarrow \text{ctx\_cons } x (\text{chan } S) \Gamma.$ 
```

**Proof.**

```
iIntros ( $H\Gamma x\%ctx\_lookup\_perm$ ) "!>".  
iIntros ( $\sigma$ ) " $H\Gamma /=$ ". rewrite {1} $H\Gamma /=$ .  
iDestruct (ctx_ltyped_cons with " $H\Gamma$ ") as  
  ( $c$   $H\sigma$ ) " $[Hc H\Gamma]$ ".  
rewrite  $H\sigma$ .  
wp_recv ( $v$ ) as " $HA$ ".  
iFrame " $HA$ ".  
iApply ctx_ltyped_cons; eauto with iFrame.
```

**Qed.**

```
 $\Gamma$  : ctx  $\Sigma$   
 $x$  : string  
 $A$  : lty  $\Sigma$   
 $S$  : lsty  $\Sigma$   
 $\sigma$  : gmap string val  
 $c$  : val  
 $H\sigma$  :  $\sigma(x) = c$   
 $v$  : val  
=====
```

"Hc" :  $c \mapsto S$   
"H $\Gamma$ " :  $\Gamma \models \sigma$

-----\*

$\Gamma, (x : \text{chan } S) \models \sigma$

# Semantic Session Types – Example Proof

## Rule:

$\Gamma, x : \text{chan } (?A. S) \models \text{recv } x : A \Leftarrow \Gamma, x : \text{chan } S$

## Proof:

**Lemma** `ltyped_recv`  $\Gamma$   $x$   $A$   $S$  :

$\Gamma \Vdash x = \text{Some } (\text{chan } (\langle ??? \rangle \text{TY } A; S)) \text{ lty} \rightarrow$   
 $\Gamma \models \text{recv } x : A \Leftarrow \text{ctx\_cons } x (\text{chan } S) \Gamma.$

**Proof.**

```
iIntros (HΓx%ctx_lookup_perm) "!>".
iIntros (σ) "HΓ /=" rewrite [1]HΓx /=.
iDestruct (c H) as "c H".
rewrit
wp_recv (v) as "HA".
iFrame "HA".
iApply ctx_ltyped_cons; eauto with iFrame.
```

**Qed.**

```
Γ : ctx Σ
x : string
A : lty Σ
S : lsty Σ
σ : gmap string val
c : val
Hσ : σ(x) = c
v : val
=====
"Hc" : c ↦ S
"HΓ" : Γ ⊢ σ
-----*
```

$\Gamma, (x : \text{chan } S) \models \sigma$

# Semantic Session Types – Example Proof

## Rule:

$$\Gamma, x : \text{chan } (?A. S) \models \text{recv } x : A \Leftarrow \Gamma, x : \text{chan } S$$

## Proof:

**Lemma** `ltyped_recv`  $\Gamma$   $x$   $A$   $S$  :

```
 $\Gamma$  !!  $x = \text{Some } (\text{chan } (\langle??\rangle \text{TY } A; S))\%lty \rightarrow$   
 $\Gamma \models \text{recv } x : A \Leftarrow \text{ctx\_cons } x (\text{chan } S) \Gamma.$ 
```

**Proof.**

```
iIntros ( $H\Gamma x\%ctx\_lookup\_perm$ ) " $!>$ ".  
iIntros ( $\sigma$ ) " $H\Gamma /=$ ". rewrite {1} $H\Gamma /=$ .  
iDestruct (ctx_ltyped_cons with " $H\Gamma$ ") as  
  ( $c$   $H\sigma$ ) " $[Hc H\Gamma]$ ".  
rewrite  $H\sigma$ .  
wp_recv ( $v$ ) as " $HA$ ".  
iFrame " $HA$ ".  
iApply ctx_ltyped_cons; eauto with iFrame.
```

**Qed.**

No more subgoals.



# Extensions

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

---

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction (*)
---------------	----------------------------

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )
Session types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )
Session types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Function types	Wand ( $-*$ ) and weakest precondition ( $\text{wp } e \{ \Phi \}$ )

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )
Session types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Function types	Wand ( $-*$ ) and weakest precondition ( $\text{wp } e \{ \Phi \}$ )
Shared references	Invariants ( $\boxed{P}$ )

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )
Session types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Function types	Wand ( $-*$ ) and weakest precondition ( $\text{wp } e \{ \Phi \}$ )
Shared references	Invariants ( $\boxed{P}$ )
Copyable types	Persistent modality ( $\Box P$ )



# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )
Session types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Function types	Wand ( $-*$ ) and weakest precondition ( $\text{wp } e \{ \Phi \}$ )
Shared references	Invariants ( $\boxed{P}$ )
Copyable types	Persistent modality ( $\Box P$ )
Lock types	Iris's lock library

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )
Session types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Function types	Wand ( $-*$ ) and weakest precondition ( $\text{wp } e \{ \Phi \}$ )
Shared references	Invariants ( $\boxed{P}$ )
Copyable types	Persistent modality ( $\Box P$ )
Lock types	Iris's lock library
Session choice types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )
Session types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Function types	Wand ( $-*$ ) and weakest precondition ( $\text{wp } e \{ \Phi \}$ )
Shared references	Invariants ( $\boxed{P}$ )
Copyable types	Persistent modality ( $\Box P$ )
Lock types	Iris's lock library
Session choice types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Recursion	Guarded step-indexed recursion ( $\triangleright, \mu$ )

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )
Session types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Function types	Wand ( $-*$ ) and weakest precondition ( $\text{wp } e \{ \Phi \}$ )
Shared references	Invariants ( $\boxed{P}$ )
Copyable types	Persistent modality ( $\Box P$ )
Lock types	Iris's lock library
Session choice types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Recursion	Guarded step-indexed recursion ( $\triangleright, \mu$ )
Term polymorphism	Higher-order impredicative quantification ( $\forall, \exists$ )

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )
Session types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Function types	Wand ( $-*$ ) and weakest precondition ( $\text{wp } e \{ \Phi \}$ )
Shared references	Invariants ( $\boxed{P}$ )
Copyable types	Persistent modality ( $\Box P$ )
Lock types	Iris's lock library
Session choice types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Recursion	Guarded step-indexed recursion ( $\triangleright, \mu$ )
Term polymorphism	Higher-order impredicative quantification ( $\forall, \exists$ )
Session polymorphism	Higher-order impredicative protocols binders

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )
Session types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Function types	Wand ( $-*$ ) and weakest precondition ( $\text{wp } e \{ \Phi \}$ )
Shared references	Invariants ( $\boxed{P}$ )
Copyable types	Persistent modality ( $\Box P$ )
Lock types	Iris's lock library
Session choice types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Recursion	Guarded step-indexed recursion ( $\triangleright, \mu$ )
Term polymorphism	Higher-order impredicative quantification ( $\forall, \exists$ )
Session polymorphism	Higher-order impredicative protocols binders
Term subtyping	Predicates closed under wand ( $\forall v. A_1 v \multimap A_2 v$ )

# Overview of Features

**Iris** and **Actris** gives immediate rise to many type features

Product types	Separation conjunction ( $*$ )
Unique references	Points-to connective ( $\ell \mapsto v$ )
Session types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Function types	Wand ( $-*$ ) and weakest precondition ( $\text{wp } e \{ \Phi \}$ )
Shared references	Invariants ( $\boxed{P}$ )
Copyable types	Persistent modality ( $\Box P$ )
Lock types	Iris's lock library
Session choice types	Actris dependent separation protocols ( $c \rightsquigarrow S$ )
Recursion	Guarded step-indexed recursion ( $\triangleright, \mu$ )
Term polymorphism	Higher-order impredicative quantification ( $\forall, \exists$ )
Session polymorphism	Higher-order impredicative protocols binders
Term subtyping	Predicates closed under wand ( $\forall v. A_1 v \multimap A_2 v$ )
Session subtyping	Actris 2.0 subprotocols ( $\sqsubseteq$ )

# Overview of Features – Definitions

**Function types:**  $A \multimap B \triangleq \lambda w. \forall v. \triangleright(A v) \multimap \text{wp } (w v) \{B\}$

**Shared references:**  $\text{ref}_{\text{shr}} A \triangleq \lambda w. (w \in \text{Loc}) * \boxed{\exists v. (w \mapsto v) * \square(A v)}$

**Copyable types:**  $\text{copy } A \triangleq \lambda w. \square(A w)$

**Lock types:**  $\text{mutex } A \triangleq \lambda w. \exists lk, \ell. (w = (lk, \ell)) * \text{is\_lock } lk (\exists v. (\ell \mapsto v) * \triangleright(A v))$

$\overline{\text{mutex}} A \triangleq \lambda w. \exists lk, \ell. (w = (lk, \ell)) * \text{is\_lock } lk (\exists v. (\ell \mapsto v) * \triangleright(A v)) * (\ell \mapsto -)$

**Session choice:**  $\oplus\{\vec{S}\} \triangleq ! (I : \mathbb{Z}) \langle I \rangle \left\{ I \in \text{dom}(\vec{S}) \right\}. \vec{S}(I)$

$\&\{\vec{S}\} \triangleq ? (I : \mathbb{Z}) \langle I \rangle \left\{ I \in \text{dom}(\vec{S}) \right\}. \vec{S}(I)$

**Recursion:**  $\mu (X : k). K \triangleq \mu (X : \text{Type}_k). K$  ( $K$  must be contractive in  $X$ )

**Polymorphism:**  $\forall (X : k). A \triangleq \lambda w. \forall (X : \text{Type}_k). \text{wp } w () \{A\}$

$\exists (X : k). A \triangleq \lambda w. \exists (X : \text{Type}_k). \triangleright(A w)$

$!_{\vec{X}:\vec{k}} A. S \triangleq ! (\vec{X} : \vec{\text{Type}}_{\vec{k}}) (v : \text{Val}) \langle v \rangle \{A v\}. S$

$?_{\vec{X}:\vec{k}} A. S \triangleq ? (\vec{X} : \vec{\text{Type}}_{\vec{k}}) (v : \text{Val}) \langle v \rangle \{A v\}. S$

**Term subtyping:**  $A <: B \triangleq \forall v. A v \multimap B v$

**Session subtyping:**  $S_1 <: S_2 \triangleq S_1 \sqsubseteq S_2$



# Manual Typing Proofs

# An Untypeable Program

Recall the following example:

$$\lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z)$$

# An Untypeable Program

Recall the following example:

$$\vdash \lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z) \quad \times$$

# An Untypeable Program

Recall the following example:

$$\vDash \lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z) \quad \checkmark$$

# An Untypeable Program

Recall the following example:

$$\vDash \lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z) \quad \checkmark$$

The rule is just another lemma

# An Untypeable Program

Recall the following example:

$$\models \lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z) \quad \checkmark$$

The rule is just another lemma proven by unfolding all type-level definitions

$$(c \multimap ?(v_1 : \text{Val}) \langle v_1 \rangle \{v_1 \in \mathbb{Z}\}. ?(v_2 : \text{Val}) \langle v_2 \rangle \{v_2 \in \mathbb{Z}\}. \text{end}) \multimap^* \\ \text{wp } (\text{recv } c \parallel \text{recv } c) \{w. \exists w_1, w_2. (w = (w_1, w_2)) \multimap^* (w_1 \in \mathbb{Z}) \multimap^* (w_2 \in \mathbb{Z})\}$$

# An Untypeable Program

Recall the following example:

$$\models \lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z) \quad \checkmark$$

The rule is just another lemma proven by unfolding all type-level definitions

$$\begin{aligned} & (c \multimap ?(v_1 : \text{Val}) \langle v_1 \rangle \{v_1 \in \mathbb{Z}\}. ?(v_2 : \text{Val}) \langle v_2 \rangle \{v_2 \in \mathbb{Z}\}. \text{end}) \multimap * \\ \text{wp } & (\text{recv } c \parallel \text{recv } c) \{w. \exists w_1, w_2. (w = (w_1, w_2)) * \triangleright (w_1 \in \mathbb{Z}) * \triangleright (w_2 \in \mathbb{Z})\} \end{aligned}$$

# An Untypeable Program

Recall the following example:

$$\models \lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z) \quad \checkmark$$

The rule is just another lemma proven by unfolding all type-level definitions

$$\begin{aligned} & (c \multimap ?(v_1 : \text{Val}) \langle v_1 \rangle \{v_1 \in \mathbb{Z}\}. ?(v_2 : \text{Val}) \langle v_2 \rangle \{v_2 \in \mathbb{Z}\}. \text{end}) \multimap * \\ \text{wp } & (\text{recv } c \parallel \text{recv } c) \{w. \exists w_1, w_2. (w = (w_1, w_2)) * \triangleright (w_1 \in \mathbb{Z}) * \triangleright (w_2 \in \mathbb{Z})\} \end{aligned}$$



# An Untypeable Program

Recall the following example:

$$\models \lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z) \quad \checkmark$$

The rule is just another lemma proven by unfolding all type-level definitions

$$\begin{aligned} & (c \multimap ?(v_1 : \text{Val}) \langle v_1 \rangle \{v_1 \in \mathbb{Z}\}. ?(v_2 : \text{Val}) \langle v_2 \rangle \{v_2 \in \mathbb{Z}\}. \text{end}) \multimap * \\ & \text{wp } (\text{recv } c \parallel \text{recv } c) \{w. \exists w_1, w_2. (w = (w_1, w_2)) * \triangleright (w_1 \in \mathbb{Z}) * \triangleright (w_2 \in \mathbb{Z})\} \end{aligned}$$

And then using Iris's ghost state machinery!

# An Untypeable Program

Recall the following example:

$$\models \lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z) \quad \checkmark$$

The rule is just another lemma proven by unfolding all type-level definitions

$$\begin{aligned} & (c \multimap ?(v_1 : \text{Val}) \langle v_1 \rangle \{v_1 \in \mathbb{Z}\}. ?(v_2 : \text{Val}) \langle v_2 \rangle \{v_2 \in \mathbb{Z}\}. \text{end}) \multimap * \\ & \text{wp } (\text{recv } c \parallel \text{recv } c) \{w. \exists w_1, w_2. (w = (w_1, w_2)) * \triangleright (w_1 \in \mathbb{Z}) * \triangleright (w_2 \in \mathbb{Z})\} \end{aligned}$$

And then using Iris's ghost state machinery! Beyond the scope of this talk

# Concluding Remarks

## 1. Feature-rich session type systems

- ▶ We combined polymorphism, recursion, (asynchronous) subtyping, and more
- ▶ By exploiting the expressivity of Iris and Actris

## 1. Feature-rich session type systems

- ▶ We combined polymorphism, recursion, (asynchronous) subtyping, and more
- ▶ By exploiting the expressivity of Iris and Actris

## 2. Support for “racy” yet safe programs

- ▶ We extend the type system with judgments for “racy” programs like
$$\Gamma \vDash \lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z) \vDash \Gamma$$
- ▶ By unfolding the definitions and using Iris ghost mechanisms

## 1. Feature-rich session type systems

- ▶ We combined polymorphism, recursion, (asynchronous) subtyping, and more
- ▶ By exploiting the expressivity of Iris and Actris

## 2. Support for “racy” yet safe programs

- ▶ We extend the type system with judgments for “racy” programs like
$$\Gamma \vDash \lambda c. (\text{recv } c \parallel \text{recv } c) : \text{chan } (?Z. ?Z. \text{end}) \multimap (Z \times Z) \vDash \Gamma$$
- ▶ By unfolding the definitions and using Iris ghost mechanisms

## 3. Mechanised soundness proof of our results

- ▶ We mechanised it in Coq: <https://gitlab.mpi-sws.org/iris/actris/-/tree/cpp21>
- ▶ By building on top of Iris and Actris frameworks and libraries
- ▶ Artifact: <https://zenodo.org/record/4322752>

